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Performance Ratios for the Karmarkar-Karp Differencing Method

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Abstract. We consider the multiprocessor scheduling problem in which one must schedule $n$ independent tasks nonpreemptively on $m$ identical, parallel machines, such that the completion time of the last task is minimal. For this well-studied problem the Largest Differencing Method due to Karmarkar and Karp outperforms other existing polynomial-time approximation algorithms from an average-case perspective. For $m \geq 3$, its worst-case performance has remained a challenging open problem. In this paper, we show that its performance ratio is bounded between $\frac{4}{3} - \frac{1}{3(m-1)}$ and $\frac{4}{3} - \frac{1}{3m}$. We also analyze the performance ratio if in addition to the number of machines, the number of tasks $n$ is fixed as well.

1 Introduction

A classical problem in complexity theory is the multiprocessor scheduling problem in which we have to find a nonpreemptive schedule of $n$ independent tasks on $m$ identical, parallel machines, such that the completion time of the last task is minimal. Using the three-field notation introduced by Graham et al. \cite{graham1969fractional} the problem can be written as $P||C_{\text{max}}$. In the literature, multiprocessor scheduling is also called number partitioning as it can be viewed as the problem of partitioning a set of $n$ numbers into $m$ subsets, such that the maximum subset sum is minimal.

For this strongly NP-hard problem \cite{garey1976computers}, the Largest Differencing Method (LDM) of Karmarkar and Karp \cite{karmarkar1982polynomial} outperforms other polynomial-time approximation algorithms such as Longest Processing Time (LPT) \cite{ford1956critical} and Multit \cite{coppin1976simple} from an average-case perspective \cite{fischetti1994generalized, van2005note, aarts2004approximation}. Surprisingly enough, its worst-case performance has remained open for several years. Although for the special case that $m = 2$, Fischetti and Martello \cite{fischetti1994generalized} already showed that LDM has a performance ratio of $\frac{7}{6}$, the worst-case performance of LDM was still unknown for $m \geq 3$. This issue is settled in this paper.

Definition (Multiprocessor Scheduling/Number Partitioning). A problem instance $I$ is defined by an integer $m$ and a set $A = \{1, 2, \ldots, n\}$ of $n$ items, where each item $j \in A$ has a nonnegative size $a_j$ with $a_1 \leq a_2 \leq \cdots \leq a_n$. Find a partition $\mathcal{A} = \{A_1, A_2, \ldots, A_m\}$ of $A$ into $m$ disjoint subsets, such that

$$f_i(\mathcal{A}) = \max_{1 \leq i \leq m} S(A_i)$$

is minimal, where $S(A_i) = \sum_{j \in A_i} a_j$. \hfill $\Box$

We first explain LDM by means of an example. Consider the problem instance with \( m = 2 \) and items with sizes 4, 5, 6, 7, and 8. In the first iteration, LDM selects the two largest item sizes 8 and 7 and commits both item sizes to different subsets. The decision to which subsets they are actually assigned is equivalent to deciding to which subset we assign their absolute difference, i.e., \( 8 - 7 = 1 \). Therefore, LDM replaces the items with size 8 and 7 by a new item with size 1. This operation is called differencing. The described process is now repeated until a single item remains; see Figure 1. This means that in the second iteration, LDM replaces the items with size 6 and 5 by an item with size 1, which leaves the three item sizes 4, 1, and 1. In the third and fourth iteration, the algorithm replaces 4 and 1 by 3 and 3 and 1 by 2, respectively. By backtracing through the successive differencing operations, we can easily determine the resulting subsets \( A_1 = \{7, 5, 4\} \) and \( A_2 = \{8, 6\} \) that partition the items and for which the difference in sum equals the size of the last remaining item in the sequence. For clarity, we defined the subsets \( A_1 \) and \( A_2 \) by giving their item sizes instead of their items. In Section 2 we give a more precise discussion of the algorithm for \( m \geq 2 \).

In this paper we say that an algorithm has a performance bound \( U \) if it always delivers a solution with a cost at most \( U \) times the optimal cost. If bound \( U \) is tight, then \( U \) is called a performance ratio.

**Related work.** For \( m = 2 \), Yakir [23] proves that if the item sizes are uniformly distributed over \([0, 1]\), then the expected difference between the sum of the two subsets in a partition generated by LDM is \( n^{-\Theta(\log n)} \). This implies that also the expected deviation of the cost of such a partition from the optimal cost is \( n^{-\Theta(\log n)} \). Also for \( m = 2 \), the average-case performance of alternative implementations of the differencing method are studied in [1, 15, 22]. The implementations differ from LDM in the choice of the items that are selected for differencing.

For given \( m \geq 2 \), Karmarkar and Karp [13] present a rather elaborate differencing method. The algorithm uses some randomization in selecting the pair that is to be differenced so as to facilitate its probabilistic analysis. For the algorithm, they prove that the difference between the maximum and minimum subset sum is at most \( n^{-O(\log n)} \).
almost surely, when the item sizes are in \([0, 1]\) and the density function is reasonably smooth.

Korf [14] proposes a branch-and-bound algorithm that starts with LD\(M\) and then tries to find a better solution until it ultimately finds and proves the optimal solution. Although the algorithm is practically useful for \(m = 2\), it is less interesting for \(m \geq 3\). Other extensions of the differencing method are given by Rumel et al. [19] and Storer et al. [20], who present successful local search heuristics based on the differencing method.

Balanced number partitioning is defined as multiprocessor scheduling with the additional constraint that the cardinality of the subsets is balanced, which means that each subset contains either \(k = \lfloor n/m \rfloor\) or \(\lceil n/m \rceil\) items. For this problem Yakir [23] proposes the Balanced Largest Differencing Method (BLD\(M\)). For \(m = 2\) the algorithm works as follows. First, it starts by differencing the largest two items, the third and fourth largest item, etc. and next it proceeds with LD\(M\). As mentioned, LD\(M\) has a better average-case performance than any other known polynomial-time algorithm for multiprocessor scheduling. The same can be said for BLD\(M\) with respect to balanced number partitioning. Michiels, Korst, Aarts, and Van Leeuwen [18] determine the worst-case performance of BLD\(M\) both as a function of \(m\) and as a function of \(k\). Furthermore, for \(m = 2\) Yakir [23] shows that as for LD\(M\), the expected difference between the sum of the two subsets in a partition generated by BLD\(M\) is \(n^{-o(\log n)}\) for some constant \(c\) if the item sizes are uniformly distributed over \([0, 1]\).

Hochbaum and Shmoys [12] show that Multiprocessor scheduling allows a PT\(AS\) [12]. By choosing a sufficiently small precision \(\epsilon\), the PT\(AS\) yields a polynomial-time algorithm for which its worst-case performance as well as its average-case performance will outperform the differencing method. However, as the running time grows exponentially in \(1/\epsilon\), the algorithm will not be practically useful. Hence, our claim that the differencing method is the best polynomial-time algorithm from an average-case perspective has to be specified to that it is the best practical polynomial-time algorithm. Therefore, it is interesting to determine its worst-case performance.

Several polynomial-time approximation algorithms exist that are competitive to LD\(M\). Of those, the two most popular are LPT [9] and Multit [2]. In the former algorithm the items are assigned in decreasing order to the subset with minimum sum. Graham [9] proves that the algorithm has a performance ratio of \(4/3 - 1/3m\). In addition, Frenk and Rinnooy Kan [5] show that if the item sizes are uniformly distributed over \([0, 1]\), then the difference between the cost of a partition given by LPT and the optimal cost is at most \(O(\log n/n)\) almost surely and \(O(1/n)\) in expectation. Note that this is worse than the average case results for LD\(M\).

Multit, on the other hand, performs a binary search to find the minimum bin-capacity for which the bin-packing algorithm First Fit Decreasing (FFD) finds a feasible solution, where FFD assigns the items in decreasing order to the first bin in which they fit. Coffman, Garey, and Johnson [2] prove that the performance ratio of Multit is \(\frac{4}{3}\) for \(m = 2\), \(\frac{15}{13}\) for \(m = 3\), and \(\frac{20}{17}\) for \(m = 4, 5, 6,\) and \(7\). For \(m \geq 8\), Yue [24] derives a performance bound of \(\frac{13}{11}\) and Friesen [6] shows that this bound is tight for any \(m \geq 13\).

Finally, we mention recent results on the multiprocessor scheduling problem that have been inspired by statistical physics. Mertens [17] analyzes the phase boundary
that separates easy problem instances from hard ones for \( m = 2 \). The results support the paper of Gent and Walsh [8], who already gave computational evidence for the existence of a phase transition. A nice introductory overview on the issue is given by Hayes [11].

**Our results.** In Section 2 we discuss LDM for the general case \( m \geq 2 \). To provide evidence for the good average-case performance of LDM, we also compare some simulation results of LDM, LPT, and Multit in Section 2.

In Section 3, we prove that the worst-case performance ratio of LDM is bounded between \( \frac{3}{2} - \frac{1}{3(m-1)} \) and \( \frac{3}{2} - \frac{1}{3m} \). This implies that opposite to its superior average-case performance, LDM has a worst-case performance that is worse than Multit, but at least as good as LPT. We stress that the proof of our results cannot be based on the derivations given by Graham [9], who proves the \( \frac{3}{2} - \frac{1}{m} \) performance bound for LPT, nor on those by Fischetti and Martello [4], who analyze the worst-case performance of LDM for \( m = 2 \).

An interesting question is whether these performance results improve if we have additional information on \( n \), for instance if we are given that we only apply LDM on problem instances for which the average number of items per subset is small. Section 4 discusses the performance ratio of LDM as a function of both \( m \) and \( n \). For \( m = 2 \), the results of Fischetti and Martello [4] imply that LDM is optimal if \( n \leq 4 \) and that it has a performance ratio of \( \frac{3}{2} \), otherwise. For \( m \geq 3 \), we derive that LDM is optimal for \( n \leq m + 2 \) and that it has a performance ratio of \( \frac{3}{2} - \frac{1}{2(n-m)} \) for \( m + 2 \leq n \leq 2m \). For given \( n > 2m \), we prove that the performance ratio is again bounded by \( \frac{3}{2} - \frac{1}{3(m-1)} \) and \( \frac{3}{2} - \frac{1}{3m} \).

## 2 Largest Differencing Method

We first introduce some notational conventions. Next, we discuss LDM for any \( m \geq 2 \) and we present some simulation results to show its good average-case performance.

When we add a star as superscript to our notation, this indicates optimality. For example, \( f_j^* \) gives the objective value of an optimal partition \( A^* \) for a problem instance \( I \). Furthermore, we represent sets of items by giving a sequence of their sizes. This means that instead of \( A = \{1, 2, 3\} \) with \( a_i = 5 + i \) we write \( \{6, 7, 8\} \) or \( A = 6, 7, 8 \), for short. Moreover, \( A_i = A_{i-1} - \ldots - A_{i-m} \) denotes the partition \( \{A_1, A_2, \ldots, A_m\} \) in which \( A_1, A_2, \ldots, A_{i-1} \) are empty and \( A_j^* \) is a short-hand notation for \( A_j - A_j - \ldots - A_j \) (\( l \) times).

Initially, LDM [13] starts with a sequence \( L \) of the \( n \) partial solutions \( A_1, A_2, \ldots, A_n \), where each subset in \( A_i = \{A_1, A_2, \ldots, A_m\} \) is empty except for \( A_m = \{i\} \). Next, the algorithm executes \( n - 1 \) iterations. In each iteration, it selects the two partial solutions from \( L \) for which \( d(A) \) is maximal, where \( d(A) \) is defined as the difference between the maximum and minimum subset sum in \( A \). These two solutions, denoted by \( A' \) and \( A'' \), are combined into a new partial solution \( A \) by joining the subset with smallest sum in \( A' \) with the subset with largest sum in \( A'' \), the subset with second smallest sum in \( A' \) with the subset with second largest sum in \( A'' \), and so on. Hence, \( A \) is formed by the \( m \) subsets \( A_j' \cup A_m-j+1'' \) for \( 1 \leq j \leq m \), where the subsets of \( A' \) and \( A'' \) have been put in order of non-decreasing sum. Solution \( A \) replaces \( A' \) and \( A'' \) in \( L \). After \( n - 1 \) of
such so-called differencing operations, only one solution in $L$ remains. This solution is called $A^{LDM}$. We illustrate the algorithm, which has a time complexity of $O(n\log n)$, by means of an example.

**Example 1.** Let $n = 8$, $m = 3$, and the eight item sizes be 1,3,3,4,4,5,5,5. Initially, $L$ consists of the partial solutions $A_1, A_2, \ldots, A_8$, where $d(A_i)$ equals the size of the only item in the $i$th partition, i.e., $d(A_i) = a_i$. In the first iteration, $A_7$ and $A_8$ are replaced by $A_9 = 5 - 5$ with $d(A_9) = 5$; see Figure 2. Next, the algorithm differs $A_6$ and $A_9$. This yields partial solution $A_{10} = 5 - 5 - 5$ with $d(A_{10}) = 0$. After five more iterations, which are depicted in Figure 2, we obtain $A^{LDM} = (4,5) - (1,4,5) - (3,3,5)$ for which the maximum subset sum is 11. This partition is not optimal as the maximum subset sum of optimal partition $A^* = (5,5) - (3,3,4) - (1,4,5)$ is 10. □

Next, we present a number of simulation results of $LDM$, LPT, and Multit. Thereby, it is not our goal to give an elaborate study on the average-case performance of known polynomial time algorithms for multiprocessor scheduling, but to indicate the good average-case performance of $LDM$ by comparing its simulation results with those of the two most popular algorithms for multiprocessor scheduling.

In our first experiment, we study the performance of the three algorithms for $m = 10$ and for $n$ ranging from 1 to 250. For each $n$, we generated 10,000 problem instances with item sizes uniformly distributed over $[0,1]$. Figure 3 depicts the average deviation of the cost from the obvious lower bound $\max(a_n, S(A)/m)$. We see that $LDM$ outper-
forms LPT for all \( n \) and that LDM outperforms Multit for \( n = 79 \) in which case on average 8 items are assigned to each subset. The same trend can be observed for other \( m \). However, the turnover point from which LDM outperforms Multit increases with the average number of items per subset. For \( m = 2 \) it is 3, whereas for \( m = 20 \) it is 14.

In our second experiment, we consider a positive offset \( o \). This means that we let the item sizes be uniformly distributed over \([o, o + 1]\) instead of on \([0, 1]\) for some offset \( o \). This corresponds to assuming that \( \frac{a_i}{m} \) is bounded by \( 1 + \frac{1}{o} \). In our experiment, we let \( o \) range from 0 to 1 and we let \( m = 10 \) and \( n = 100 \). The results are given in Figure 4. The performance of Multit strongly deteriorates for increasing \( o \). This can be explained as follows. Each iteration of Multit consist of an execution of the algorithm FFD for a given bin capacity. If during the execution of FFD we get a bin in which less than \( o \) is unused, then no items will be assigned to that bin in the remainder of the execution of FFD as all item sizes are larger than \( o \). Hence, for large \( o \), we have a high probability that FFD leaves much of the bin capacity unused, which implies a poor performance.

Also for LPT we have a performance that is worse than for LDM. Thereby, we note that \( m \) divides \( n \) in this experiment. It can be argued that if this is not the case, then the performance of LPT gets worse, especially for a small value of \( n \) mod \( m \).

3 Performance ratio as a function of \( m \)

In the remainder of this paper, we study the worst-case performance of LDM. First, we analyze the performance ratio as a function of \( m \geq 2 \). Although Fischetti and Martello [4] already prove a performance ratio of \( \frac{7}{6} \) for \( m = 2 \), we nevertheless consider the case \( m = 2 \) as this result is also implied by our analysis. For \( m \geq 3 \), we show that the performance ratio is bounded between \( \frac{4}{3} = \frac{1}{m} \) and \( \frac{4}{3} = \frac{1}{3(m-1)} \). However, we first derive some
auxiliary results. The first lemma states that if the item sizes are not too small when expressed as a fraction of the optimal cost, then LDM is optimal.

**Lemma 1.** Let \( I \) be an instance of multiprocessor scheduling with item sizes \( a_i > f_i^* / 3 \). Then LDM returns an optimal partition.

**Proof.** If \( n \leq m \), then LDM returns the optimal partition in which each item is assigned to a different subset. Suppose, on the other hand, that \( n > m \). As each item size \( a_i > f_i^* / 3 \), at most two items are assigned to the same subset in an optimal partition. Hence, \( I \) contains at most 2\( m \) items, i.e., \( m < n \leq 2m \). Furthermore, it can be verified that an optimal partition \( A^* \) is obtained by assigning the largest \( m \) items increasingly to the subsets and the remaining \( n - m \) items decreasingly. Thereby, the 2\( m \) - \( n \) subsets with the largest items do not get a second item assigned. Formally, \( A_i^* = \{ n - m + i, n - m - i + 1 \} \) for \( 1 \leq i \leq n - m \) and \( A_i^* = \{ n - m + i \} \) for \( n - m < i < m \). In the remainder of the proof, we show that this partition \( A^* \) is obtained by LDM.

It can be verified that the first \( m - 1 \) differencing operations of LDM construct the partial solution \( A_{n-m-1} = a_{n-m-1} \cdot a_{n-m-2} \cdot \ldots \cdot a_{n} \) from the initial solutions \( A_{n-m+1}, A_{n-m+2}, \ldots, A_n \). Now, the so-called first phase of LDM starts. Let \( t \) be the number of iterations it takes LDM before selecting the solution \( A_{n-m+1} \) after it is constructed. As \( I \) contains at most 2\( m \) items, we have \( t < m \). This implies that \( A' = a_{n-m+1} \cdot a_{n-m+2} \cdot \ldots \cdot a_{n} \) is derived during these iterations. We claim that \( A_{n-m-1} \) is next differenced with \( A' \). For \( t = m - 1 \) this is true as \( A_{n-m-1} \) and \( A' \) are the only solutions in \( L \). For \( 0 \leq t < m - 1 \), the statement holds as \( d(A') = a_{n-m} > d(A_{n-m-1}) \).

This ends the first phase of LDM. More general, we define a phase as \( t + 1 \) successive iterations of LDM for some \( t \geq 0 \) in which a partition \( A' = a_{t+1} \cdot a_{t+2} \cdot \ldots \cdot a_{n} \) is
Figure 5. The partition of the last four iterations of LDM into two phases for a possible run of LDM in the case that $m = 4$ and $n = 8$.

constructed and in which $A'$ is differenced with a partition originating from $A_{n+m-1}$; see Figure 5. It can be verified that LDM proceeds in phases until $A_{LDM}$ is obtained.

We prove by induction on $i$ that the partial solution $A$ derived in phase $i$ conforms to $A^*$, which by definition means that $A_j \subseteq A^*_j$ for all $1 \leq j \leq m$.

For $i = 1$, the induction hypothesis trivially holds. Next, assume $i \geq 2$ and let $A$ be obtained by differencing $A_{\text{phase}}$ determined in the previous phase, i.e., phase $i - 1$, and $a_{x-t} - a_{x-t+1} - \ldots - a_x$ with $n - 2m \leq x \leq n - m$ and $t \geq 0$. As $A_{\text{phase}}$ conforms to $A^*$ by the induction hypothesis, we have that $A$ conforms to $A^*$ if $a_{x-t}$ is assigned to the smallest subset in $A_{\text{phase}}$ containing only one item, $a_{x-t+1}$ to the second smallest subset containing only one item, and so on. This means that the induction hypothesis is only violated if assigning some item $j$ to a subset in $A_{\text{phase}}$ that already contains two items larger than $j$ results in a subset $V$ satisfying $S(V) \leq S(A^*(j))$, where $A^*(j)$ is the subset in $A'$ containing item $j$. However, this would imply that $a_j \leq f_j^*/3$, which yields a contradiction. Hence, the induction hypothesis holds and therefore the lemma.

The following result can roughly be interpreted as that in each iteration LDM constructs a solution that is better than the worst of the two solutions from which it is constructed. The result is already proved by Karmarkar and Karp [13]. For completeness we include its proof.

**Lemma 2.** Let partition $A$ be obtained by differencing partitions $A'$ and $A''$. We then have $d(A) \leq \max(d(A'), d(A''))$.

**Proof.** Let $A_1$ and $A_j$ be the subsets in $A$ with maximum and minimum sum, respectively.
Without loss of generality, we assume $A_i = A'_i \cup A''_i$ and $A_j = A'_j \cup A''_j$. Now,

$$d(A) = S(A'_i) + S(A''_i) - S(A'_j) - S(A''_j) = (S(A'_i) - S(A'_j)) + (S(A''_i) - S(A''_j)).$$

One of the two terms in the last expression is non-negative and the other is non-positive. Furthermore, the first term is bounded by $d(A')$, whereas the second one is bounded by $d(A'')$. This proves the lemma. \hfill \Box

We use this result to prove the following lemma.

**Lemma 3.** Let $\alpha$ be the largest item with $a_\alpha \leq f^*_f / 3$ for a given multiprocessor scheduling instance $I$. Partition $A^{LDM}$ is optimal if $\alpha$ does not exist. Otherwise, $A^{LDM}$ is either optimal or $d(A^{LDM}) \leq a_\alpha$.

**Proof.** The case that $\alpha$ does not exist is implied by Lemma 1. Next, assume that $\alpha$ exists. As a problem instance can have at most $2m$ items with size larger than $f^*_f / 3$, we have $\alpha \geq n - 2m$. If at any moment during the execution of LDM list $L$ only contains partial solutions $A$ with $d(A) \leq a_\alpha$, then Lemma 2 yields $d(A^{LDM}) \leq a_\alpha$. In the remainder of the proof, we show that LDM returns an optimal partition if this is not the case.

Let $A(i)$ be the last solution in $L$ at the start of iteration $i$, where we assume that the partial solutions in list $L$ are in non-decreasing order of the value of $d$. Note that by assumption $d(A(i)) > a_\alpha$ for all $i \geq 1$. Consider iteration $i_0$ in which solution $A_{i_0}$ is selected. Then the last two solutions in list $L$ are $A(i_0)$ and $A_\alpha$ with $d(A_\alpha) = a_\alpha$. During the first $i_0 - 1$ iterations, LDM only operates on the initial solutions $A_0, A_1, A_2, \ldots, A_{i_0}$ and on solutions obtained from them. This implies that $L$ still contains the initial solutions $A_1, A_2, \ldots, A_{i_0}$. As it takes at least $m$ items larger than $\alpha$ to construct a solution $A$ with $d(A) \leq d(A_\alpha)$ and as $\alpha \geq n - 2m$, list $L$ contains at most one additional solution $A$. This means that we either have $L = A_1; A_2; \ldots; A_{\alpha-1}; A_\alpha; A(i_0)$ or $L = A_1; A_2; \ldots; A_{\alpha-1}; A; A_1; \ldots; A_{i_0}; A(i_0)$ for some $1 \leq i < \alpha$, where $A$ only contains items larger than $\alpha$.

Now, LDM proceeds by each time differencing the solution obtained in the last iteration with the last solution in the list as solution $A(i)$ always satisfies $d(A(i)) > a_\alpha$ by assumption. Remark that LDM finishes after $i_0 + \alpha$ or $i_0 + \alpha + 1$ iterations depending on whether $A$ exists.

Let $i_{end}$ be the last iteration of LDM and let $A(i_{end} + 1)$ be defined as $A^{LDM}$. Furthermore, we define $W(i)$ for $i_0 \leq i \leq i_{end} + 1$ such that $j \in W(i)$ if and only if subset $A_j(i)$ from $A(i)$ is more than $a_\alpha$ larger than the minimum subset sum, i.e., $S(A_j(i)) > \min_{j \neq i} S(A_j(i)) + a_\alpha$. As by assumption $d(A(i)) > a_\alpha$, set $W(i)$ is not empty.

We prove by induction on $i$ that for all $j \in W(i)$, we have that $A_j(i)$ only contains items at least $\alpha + 1$ and that $S(A_j(i)) \leq f^*_f$ for all $j \in W(i)$. As $W(i)$ contains the subsets with largest sum and because $W(i)$ is not empty, this proves the optimality of $A^{LDM}$.

Consider $i = i_0$. LDM does not operate on the initial solutions $A_1, A_2, \ldots, A_{i_0}$ during the first $i_0$ iterations. Hence, the maximum subset sum in $A(i_0)$ is at most the maximum subset sum in the partition given by LDM for the instance $I'$, which by definition is obtained from $I$ by removing all items with size at most $f^*_f / 3$. As $f^*_f \leq f^*_f$ and by Lemma 1, we now get that the maximum subset sum in $A(i_0)$ is at most $f^*_f$, which proves the induction hypothesis for $i = i_0$. 


Next, assume that $i_0 < i \leq i_{\text{end}} + 1$. First, consider the case that $A(i)$ is obtained by differencing $A(i - 1)$ with an initial solution $A_0$. Then item $p$ is added to the subset $A_j(i - 1)$ in $A(i - 1)$ with minimum sum. As a result of this operation, neither subset $j$ nor any other subset is added to $W$, since $a_p \leq a_\alpha$. Hence, no items are added to the subsets in $W(i)$ and $W(i) \subseteq W(i - 1)$. The induction hypothesis now follows from the case $i - 1$.

Suppose, on the other hand, that $A(i - 1)$ is differenced with $A$. The larger the sum of a subset in $A(i - 1)$, the smaller the sum of the subset from $A$ that is added to it. Furthermore, the difference in subset sum in $A$ is not larger than $a_\alpha$. Hence, $W(i) \subseteq W(i - 1)$. By definition, the subsets in $W(i - 1)$ are the subsets from $A(i - 1)$ with largest sum. Furthermore, as by the induction hypothesis only items at least $\alpha + 1$ are assigned to these subsets, we have that they are also contained in $A(i)$. Hence, each subset $A_j(i)$ from $A(i)$ with $j \in W(i) \subseteq W(i - 1)$ is also present in the solution obtained by differencing $A(i)$ with $A$. Now, Lemma 1 yields $S(A_j(i)) \leq f_j^*$, where again $I'$ is as defined above. As $f_j^* \leq f_j^*$, we get $S(A_j(i)) \leq f_j^*$, which proves the induction hypothesis.

Using Lemmas 1 and 3, we can prove bounds on the performance ratio of LDM as a function of $m$. Note that the upper bound given for $m$ equals the lower bound for $m + 1$.

**Theorem 1.** The performance ratio $R$ of LDM is $7/6$ for $m = 2$. For $m \geq 3$, it satisfies

$$\frac{4}{3} - \frac{1}{3(m-1)} \leq R \leq \frac{4}{3} - \frac{1}{3m}.$$ 

**Proof.** First, we show that $4/3 - 1/(3m)$ is a performance bound for any $m \geq 2$. Note that for $m = 2$ this implies a performance bound of $7/6$. Consider an arbitrary problem instance $I$ of multiprocessor scheduling and assume that $A^{\text{LDM}}$ is not optimal. We have

$$f_j^* \geq \frac{1}{m} \sum_{j=1}^{m} S(A_j^{\text{LDM}}) \geq \min_{1 \leq j \leq m} S(A_j^{\text{LDM}}) + \frac{d(A^{\text{LDM}})}{m}$$

and thus

$$f_I(A^{\text{LDM}}) = \min_{1 \leq j \leq m} S(A_j^{\text{LDM}}) + d(A^{\text{LDM}}) \leq f_j^* - \frac{d(A_j^{\text{LDM}})}{m} + d(A^{\text{LDM}}).$$

Furthermore, as by assumption $A^{\text{LDM}}$ is not optimal, Lemma 3 gives $d(A^{\text{LDM}}) \leq a_\alpha$, where $a_\alpha \leq f_j^*/3$. Combining these results yields the performance bound.

The lower bound $7/6$ on the performance ratio for $m = 2$ holds as LDM may return the partition $3, 2, 2 - 3, 2$ with objective value 7, while the optimal partition $3, 3 - 2, 2, 2$ only has cost 6. This problem instance is also used by Fischetti and Martello [4].

For the lower bound $4/3 - 1/(3(m-1))$ when $m \geq 3$ consider the problem instance for which the optimal partition with objective value $3(m-1)$ is given by $A_1^* = 3(m-1)$, $A_2^* = (m-1, m-1, m-1, 1)$, $A_3^*_{j-1} = (2(m-1) - j + 1, m + j - 2)$ with $2 \leq j \leq (m+1)/2$ and $A_3^* = (2(m-1) - j + 1, m + j - 2)$ with $2 \leq j \leq m/2$; see Figure 6. Note that the sum of each subset is $3(m-1)$. We now derive $A^{\text{LDM}}$, where we assume that $m$ is odd. The case that $m$ is even can be handled similarly. In the first $m-1$ iterations LDM
constructs the partial solution $\mathcal{A}$ with the largest $m$ items all assigned to a different subset, i.e., $\mathcal{A} = 3(m - 1) - 2(m - 1) - 2(m - 1) - 2(m - 1) - 2 - \ldots - 3/2(m - 1)$. Note that $d(\mathcal{A}) = 3/2(m - 1)$. In the next iteration, LDM differences $\mathcal{A}$ and $\mathcal{A}_m$, where $\mathcal{A}_m$ with $d(\mathcal{A}_m) = 3/2(m - 1) - 1$ contains the next largest item, i.e., item $m$ with size $3/2(m - 1) - 1$. The differencing operation adds item $m$ to the subset containing $3/2(m - 1)$ resulting in a subset with sum $3(m - 1) - 1$.

This process is repeated in the last $m - 1$ iterations. More precisely, since at the start of each of the following iterations $i = m + 1, m + 2, \ldots, 2m - 2$ we have $d(\mathcal{A}) = d(\mathcal{A}_i) + 1$, where $\mathcal{A}$ is the solution obtained in iteration $i - 1$ and $\mathcal{A}_i$ is the initial solution only containing item $i$, LDM differences $\mathcal{A}$ with $\mathcal{A}_i$ in iteration $i$. This is also the case in the last iteration $i = 2m + 1$ as then only two solutions remain. As a result, $A_{\text{LDM}} = 3(m - 1)$, $A_2^{\text{LDM}} = (2(m - 1) - 1, m - 1, m - 1), A_3^{\text{LDM}} = (2(m - 1) - 1, m - 1)$ and $A_{2j+1}^{\text{LDM}}$ and $A_{2j+2}^{\text{LDM}}$ are both given by $(2(m - 1) - j, (m - 1) - j)$ with $2 \leq j \leq (m - 1)/2$. Hence, the sum of the first two subsets is $3(m - 1)$ and $4(m - 1) - 1$, respectively, whereas the sum of each other subset is $3(m - 1) - 1$. Consequently, $f_t(\mathcal{A}^{\text{LDM}}) = 4(m - 1) - 1$ implying a performance ratio of $4/3 - 1/(3(m - 1))$. 

4 Performance ratio as a function of both $m$ and $n$

In this section, we consider the question whether we can improve the performance guarantee of LDM if we have additional information about the number of items. For $m = 2$ the question is answered in Theorem 2, whereas Theorem 3 settles the case $m \geq 3$. Figure 7 shows the result of Theorem 3 for $m = 10$. The results show that if we cannot exclude the possibility that the subsets in a partition contain more than two items on average, the performance guarantee cannot be improved.
**Theorem 2.** Let $m = 2$. Then LDM is optimal for $n \leq 4$ and LDM has performance ratio of $7/6$ for any given $n \geq 5$.

*Proof.* Fischetti and Martello [4] prove that LDM is optimal for $n \leq 4$. Next, let $n \geq 5$ be given. In the proof of Theorem 1 we give an instance consisting of five items for which the performance ratio is $7/6$. Furthermore, adding $n - 5$ items with size zero to this instance does not affect its performance ratio. Hence, $7/6$ is a lower bound on the performance ratio. As Theorem 1 states that $7/6$ is also a performance bound, we conclude that $7/6$ is a performance ratio for any given $n \geq 5$. $\square$

**Theorem 3.** For given $m \geq 3$, the performance ratio $R$ of LDM satisfies

$$R = \begin{cases} 1 & \text{if } n \leq m + 2 \\ \frac{4}{3} - \frac{1}{3(m-1)} & \text{if } m + 2 \leq n \leq 2m \\ \frac{4}{3} - \frac{1}{3m} & \text{if } n > 2m. \end{cases}$$

*Proof.* LDM is optimal for $n \leq m$ as it returns the optimal partition in which each item is assigned to a different subset. The algorithm is also optimal for $n = m + 1$ as in that case only the two smallest items are in the same subset. The optimality for $n = m + 2$ is implied by the claimed performance ratio for $m + 2 \leq n \leq 2m$ as it equals $1$ for this case. Before proving the case $m + 2 \leq n \leq 2m$, we first consider $n > 2m$. Then, the upper bound on $R$ follows directly from Theorem 1. Consider the claimed lower bound on $R$. As the problem instance presented in the proof of Theorem 1 with performance ratio $4/3 - 1/(3(m - 1))$ consists of $2m$ items, the lower bound holds for $n = 2m$. Furthermore, since adding items with zero size does not change the performance ratio of the instance, we get that the lower bound holds for any $n \geq 2m$.

In the remainder of the proof we focus on the case that $m + 2 \leq n \leq 2m$. Consider again the problem instance $I$ given in the proof of Theorem 1 for the case that we have to partition the items into $m' = n - m$ subsets. Note that $m' \leq m$. Then $I$ consists
of $2m'$ items and it has a performance ratio of $4/3 - 1/(3(m' - 1))$. Adding $n - 2m'$ items with size $3(m' - 1)$ to the instance results in an instance with $n$ items and with the same performance ratio of $4/3 - 1/(3(m' - 1))$. As $m' = n - m$, this proves that $4/3 - 1/(3(n - m - 1))$ is a lower bound on $R$.

We now prove that $4/3 - 1/(3(n - m - 1))$ is also an upper bound on $R$ by showing that it is a performance bound for an arbitrary problem instance $I$ for which LDM does not return an optimal partition. Note that by Lemma 1, we can assume that $a_1 \leq f_I/3$. We first derive an upper bound on $f_I(A_{LDM})$ and next we derive a lower bound on $f_I^*$.

Combining these results yields the claimed performance bound.

During the first $m$ iterations, LDM constructs solution $A = a_{m'+1} - a_{m'+2} - \ldots - a_n$ in which the largest $m$ items are each assigned to a different subset. As $n \leq 2m$, LDM next proceeds in phases as described in the proof of Lemma 1. By induction on the number of executed phases, we can easily prove the following properties.

- Only the subsets $A_1, A_2, \ldots, A_m$ in $A$ containing one of the smallest $m'$ items can receive additional items.

- The only situation in which $A_{m'}$ receives more than one item is when the $m'$ smallest items are decreasingly assigned to the subsets $A_1, A_2, \ldots, A_m$, i.e., item $i$ with $1 \leq i \leq m'$ is assigned to $A_{m'-i+1}$. As a result, each of the subsets $A_1, A_2, \ldots, A_m$ has a cardinality of two.

Let the subsets in $A_{LDM}$ be numbered, such that $A_j \subseteq A_{LDM}^j$ for all $1 \leq j \leq m$. As by assumption LDM does not return an optimal partition, the sum of a subset in $A_{LDM}$ containing only one item is not maximal. Hence, if no second item is assigned to $A_{m'}$, then

$$f_I(A_{LDM}) \leq \min_{1 \leq j \leq m'} S(A_{LDM}^j) + \max_{1 \leq j \leq m'} (d_{m'}^{m'-1}(A_{LDM}^j), (1)$$

where $d_{m'}^{m'-1}(A_{LDM})$ is defined as the difference between the minimum and maximum subset sum of the subsets $A_{LDM}^1, A_{LDM}^2, \ldots, A_{LDM}^m$. Next, assume that a second item is assigned to $A_{m'}$, i.e., $A_{LDM}^j$ contains the items $2m'$ and 1. Then

$$f_I(A_{LDM}) \leq \min_{1 \leq j \leq m'} S(A_{LDM}^j) + \max_{1 \leq j \leq m'} (a_{m'}^{m'-1}(A_{LDM}^j), a_1)$$

holds if $a_{2m'}$ is at most the sum of any other subset in $A_{LDM}$ to which two items are assigned. Formally,

$$a_t \leq \min_{1 \leq j \leq m'} S(A_{LDM}^j).$$

Before using Equations 1 and 2 to prove that $4/3 - 1/(3(n - m - 1))$ is a performance bound, we prove (3).

Clearly, item 1 is added to the subset containing item $2m'$ by LDM during the last phase of its execution, where solution $A'$ containing $A_{m'} = a_{2m'}$ is differenced with $A'' = a_1 - a_2 - \ldots - a_l$ for some $l \leq m$. If $l = 1$ then $A_{LDM}$ is obtained from $A'$ by assigning $a_1$ to the subset with minimum sum. As by assumption this is the subset containing $a_{m'}$, we get (3). Suppose, on the other hand, that $l > 1$ and that (3) does not hold. We show that this yields a contradiction. As for $A_{LDM}$, let the subsets in $A'$ be numbered such that $A_j \subseteq A'_j$. As (3) does not hold, we have $\min_{1 \leq j \leq m'} S(A_j') + a_t < a_{2m'}$. Furthermore, since $S(A_{m'}) = a_{2m'}$, we have that $d(A') \geq a_{2m'} - \min_{1 \leq j \leq m'} S(A_j')$. Combining these
observations yields that \( a_1 < d(A') \). However, this implies that LDM does not add item \( l \) to \( A' \) via \( A'' \), but directly via the initial solution \( A_t \), which gives a contradiction. This proves (3) and consequently also (2).

We now derive a lower bound on \( f_l^* \). Consider an optimal partition \( A^* \). Without loss of generality, we can assume that \( A_{m+1}, A_{m+2}, \ldots, A_m \) each contain exactly one item and that these are the largest \( n - 2m' \) items. The other \( 2m' \) items are assigned to the subsets \( A_1, A_2, \ldots, A_m \). If each of these latter subsets contains two items, then \( A^* \) is obtained by assigning the largest \( m' \) items increasingly to the subsets and the remaining \( m' \) items decreasingly. Along the same lines as in the proof of Lemma 1, it can be shown that in this case LDM returns an optimal partition.

Assume that at least one of the subsets \( A_1, A_2, \ldots, A_m \) contains only one item. Without loss of generality, we assume that this is \( A_m \) and that it contains the largest item not already assigned to \( A_{m+1}, A_{m+2}, \ldots, A_m \). Now, the subsets \( A_1, A_2, \ldots, A_{m-1} \) contain the items from \( A_1, A_2, \ldots, A_m \) minus item \( 2m' \). As a result,

\[
f_l^* \geq \min_{1 \leq j < m'} S(A_{j \text{LDM}}^*) + \frac{d_{1}^{m'-1}(A_{j \text{LDM}}^*) + a_1}{m' - 1}
\]

if \( A_{m'} \) contains item 1 and

\[
f_l^* \geq \min_{1 \leq j < m'} S(A_{j \text{LDM}}^*) + \frac{d_{1}^{m'-1}(A_{j \text{LDM}}^*)}{m' - 1},
\]

otherwise. As mentioned above, \( a_1 \leq f_l^*/3 \). Furthermore, we have by Lemma 3 that \( d_1^{m'-1}(A_{j \text{LDM}}^*) \leq f_l^*/3 \). Combining these results with (2) and (1) gives that \( f_l(A_{j \text{LDM}}^*) \leq (4/3 - 1/3m' - 1)f_l^* \), which proves the theorem.

**References**


