A process algebra of concurrent constraint programming

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A Process Algebra of Concurrent Constraint Programming

by

F.S. de Boer

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A Process Algebra of Concurrent Constraint Programming

Frank S. de Boer
Department of Computing Science, Technical University Eindhoven
P.O. Box 513, 5600 MB Eindhoven, The Netherlands
wsinfdb@tuewsd.win.tue.nl

Catuscia Palamidessi
Department of Computer Science, University of Pisa,
Corso Italia 40, 56100 Pisa, Italy
katuscia@apollo.di.unipi.it

Abstract

We develop an algebraic theory for the observational equivalence of concurrent constraint programs which identifies processes which have the same final results for all possible executions.

1 Introduction

In the last years there have been given several proposals to extend logic programming with constructs for concurrency, aiming at the development of a concurrent language which would maintain the typical advantages of logic programming: declarative reading, computations as proofs, amenability to meta-programming etc. Examples of concurrent logic languages include PARLOG [6], Concurrent Prolog [12, 13], Guarded Horn Clauses [16, 17] and their so-called flat versions. Concurrent constraint programming ([10, 14, 15]) represents one of the most successful proposals in this area.

Constraint programming is based on the notion of computing with systems of partial information. The store is seen as a constraint on the values that variables can assume, rather than a correspondence between variables and values. All processes of the system share a common store, which, at any stage of the computation, is given by the constraint established until that moment. The execution of a tell action modifies the current store by adding a constraint. An ask action is a test on the store: it can be executed only if the current store is strong enough to entail a specified constraint. If this is not the case, then the process suspends (waiting for the store to accumulate more information by the contributions of the other processes). The execution of an ask itself leaves the store unchanged. Hence both the tell and ask actions are monotonic, in the sense that after their execution the store contains the same or more information. Therefore the store evolves monotonically during the computation, i.e. the set of possible values for the
variables shrinks.

This paper addresses the problem of an algebraic axiomatization for concurrent constraint programming. The algebraic approach is one of the most diffused methods in concurrency theory both for specification (i.e. definition of new operators) and for program verification (i.e. check that a certain implementation satisfies a given specification). During the last decade there have been a number of proposals for process algebras: beside the Calculus of Communicating Systems of Milner ([9]), several related formalisms have been proposed, such as the Theory of Communicating Processes of Hoare ([1]) and the Algebra of Communicating Systems of Bergstra and Klop ([2, 3, 5]).

For a given language there are, in general, various observability criteria which are of interest. Since in concurrent constraint programming processes communicate via a common store the relevant aspects of the behaviour of a process, from the point of view of the environment, are described in terms of its interaction with the common store. In this paper we consider the most abstract description: only the final results are observable. This choice is motivated by the fact that, due to the monotonic evolution of the store, the intermediate states of the computation are just approximations of the final result.

However, the equivalence induced by this notion of observables introduces too many identifications to be characterized algebraically. For an algebraic theory only those processes can be identified which not only have the same observables, but which additionally show no observable difference when immersed in any kind of context. An equivalence which satisfies this property is called a congruence. The coarsest of such congruences is particularly of interest since it exactly identifies those processes which cannot be distinguished by any context; it corresponds to a fully abstract semantics. In this paper we will develop a complete axiomatization of the coarsest congruence contained in the equivalence induced by observing final results only.

To prove correctness and completeness of the axiomatization, it will be convenient to define a fully abstract semantics. A compositional model is more suitable for reasoning about the axioms because it characterizes classes of processes which are observable equivalent in every context in terms of canonical representatives.

Due to space limitations in this version we have omitted the proofs which can be found in the full paper.

1.1 Plan of the paper

In the next section we define the notion of constraint system underlying the language. In particular, we discuss distributive and complemented constraint systems. In Section 3 we define the language, the operational model, and the notion of observables. In Section 4 we present the axiomatization, and in Section 5 we discuss its correctness and completeness. In section 5 we also develop a fully abstract semantics which will be useful to prove those
results. In the last section we point out some directions for future research.

2 Constraint systems

The notion of constraint system we consider here is a simplification\(^1\) of the one developed in [14].

**Definition 2.1** A constraint system \( C \) is a complete (algebraic) lattice \((C, \leq, \wedge, \text{true}, \text{false})\) where \( \wedge \) is the lub operation, and \text{true}, \text{false} are the least and the greatest elements of \( C \), respectively.

Following the standard terminology and notation, instead of \( \leq \) we will refer to its inverse relation, denoted by \( \vdash \) and called *entailment*. Formally

\[
\forall c, d \in C. \ c \vdash d \iff d \leq c.
\]

In order to treat the hiding operator of the language it will be helpful to introduce a general notion of existential quantification. In this framework it is convenient to formalize this notion by means of the theory of cylindric algebras ([8]). This leads to the concept of *cylindric constraint system*.

**Definition 2.2** Let \( \text{Var} \) be a (denumerable) set of variables \( x, y, z, \ldots \). Assume that for each \( x \in \text{Var} \) a function \( \exists x : C \to C \) is defined such that for any \( c, d \in C \):

1. \( c \vdash \exists x(c) \),
2. if \( c \vdash d \) then \( \exists x(c) \vdash \exists x(d) \),
3. \( \exists x(c \wedge \exists x(d)) \sim \exists x(c) \wedge \exists x(d) \),
4. \( \exists y(\exists x(c)) \sim \exists y(\exists x(c)) \).

Then \( (C, \vdash, \wedge, \text{true}, \text{false}, \text{Var}) \) is a *cylindric constraint system*.

In the following \( \exists x(c) \) will be denoted by \( \exists x \) with the convention that, in case of ambiguity, the scope of \( \exists x \) is limited to the first constraint subexpression. (So, for instance \( \exists x c \wedge d \) stands for \( \exists x(c) \wedge d \).)

We introduce now two notions taken from lattice theory: the complement and the distributivity. The complement of an element \( c \), denoted by \( c^- \), represents, in a sense, the negation of \( c \). Distributivity is the usual property about combinations of lubs and glbs (in the sequel the glb of a lattice will be

\(^1\)The approach of [14] follows Scott's treatment of information system ([11]): the starting point is a set of simple constraints on which a compact entailment relation is defined. Then a constraint system is constructed by considering sets of simple constraints and by extending the entailment relation on it. This construction is made in such a way that the resulting structure is a complete algebraic lattice, which ensures the effectiveness of the extended entailment relation. In this paper we abstract from this construction, and we just consider the resulting structure.
denoted by $\lor$). Constraint systems satisfying distributivity and existence of the complement are very rich structures (actually they are boolean algebras), and for this reason they are particularly suitable to reason about equalities. Furthermore, they have a very interesting feature, which will be useful for developing our axiomatization: they are able to represent the entailment relation as a constraint of the system itself:

**Proposition 2.3** Let $\langle C, \vdash, \land, \text{true}, \text{false} \rangle$ be a distributive and complemented constraint system. Then

$$\forall c, d, e \in C. (e \land c \vdash d) \iff (e \vdash c^\land \lor d).$$

We will denote $c^\land \lor d$ by $c \rightarrow d$ and $(\exists x e^\land)^-$ by $\forall x c$.

The only-if part of previous proposition is a sort of ‘deduction theorem’ for constraint systems.

In general, the existence of the complement and distributivity is a rather strong assumption, and it would be very restrictive to require it to be satisfied by the constraint system on which the language operates. Actually we do not need to do so. For our purpose it is sufficient to embed the constraint system of the language into a complemented and distributive one. We use this larger system only to represent terms in intermediate steps possibly needed to derive certain equalities among processes. (This is in analogy for instance with the idea of immersing the real numbers into the field of the complex numbers, in order to solve equations between real numbers.) Given a constraint system $C$ we will indicate by $dc(C)$ the distributive and complemented closure of $C$, namely the smallest distributive and complemented constraint system which contains $C$ as subsystem.

**Example 2.4** Consider a Herbrand domain consisting only of the constants $a$, $b$ and $c$ and let $C$ be the constraint system whose elements are the equalities over this domain involving a variable $x$, and the entailment relation is the ‘standard one’, represented in Figure 1(a). This constraint system is neither distributive, nor the unicity of the complement is satisfied.

Consider now the constraint system $C'$ which contains also the disequalities involving $x$, with the ‘standard’ entailment relation represented in Figure 1(b). We have that $C'$ is distributive, complemented and $C' = dc(C)$.

## 3 The language

In this section we present the language of concurrent constraint programming, its computational model and the intended observation criterium. The definitions we give are equivalent to the ones in [15].

We assume given a cylindric constraint system $\langle C, \vdash, \land, \text{true}, \text{false}, \text{Var} \rangle$. We use $A, B, \ldots$ to range over the set of processes, $p, q, r, \ldots$ to range over
process names, $x, y, z, \ldots$ to range over $\text{Var}$ and $\alpha$ over the set of ask and tell actions. In addition, the notation $\bar{x}$ indicates a list of the form $(x_1, \ldots, x_n)$.

The processes are described by the following grammar

$$A ::= \delta \mid \alpha \cdot A \mid A + A \mid A \parallel A \mid \exists x.A \mid p(\bar{x})$$

The symbol $\delta$ denotes inaction. The process $\text{ask}(c) \cdot A$ waits until the store entails $c$ and then it behaves like $A$. The process $\text{tell}(c) \cdot A$ adds $c$ to the store and then it behaves like $A$. Sometimes we omit $\cdot$ and write, for example, $\alpha(A + B)$ instead of $\alpha \cdot (A + B)$. The operators $\parallel$ and $+$ are the parallel composition (or merge) and the nondeterministic choice (or plus), respectively. $\exists x$ is the hiding operator: $\exists x.A$ is like the process $A$, with the variable $x$ seen as local. We will see that there is a strong relation with the existential quantifier over the constraint system, for this reason we have used the same symbol. Finally, $p(\bar{x})$ is a procedure call, $p$ is the name of the procedure, and $\bar{x}$ is the list of the actual parameters. The meaning of a process is given with respect to a set $W$ of declarations of the form $p(U) :- A$. We denote by $\text{Vrt}(W)$ the set of the variants of the declarations in $W$, obtained by renaming their variables. In the sequel we assume $W$ to be fixed, so we omit reference to it.

Syntactical identity between processes we denote by $\equiv$. We assume the following binding order between the operators (corresponding to decreasing priority): $\cdot$, $+$, $\parallel$, $\exists x$.

3.1 The operational model and the observables $O$

The operational model is described in terms of a transition system $T = (\text{Conf}, \rightarrow)$. The configurations $\text{Conf}$ consist of a process and a constraint
representing the store. The rules of $T$ are described in Table 1. (We assume the commutativity of the parallel and the choice operator.)

Table 1: The Transition System $T$

<table>
<thead>
<tr>
<th>Rule</th>
<th>Transition System $T$</th>
</tr>
</thead>
<tbody>
<tr>
<td>R1</td>
<td>$(\text{ask}(d) \cdot A, c) \rightarrow (A, c)$ if $c \vdash d$</td>
</tr>
<tr>
<td>R2</td>
<td>$(\text{tell}(d) \cdot A, c) \rightarrow (A, c \land d)$</td>
</tr>
<tr>
<td>R3</td>
<td>$(\langle p(\bar{x}), c \rangle \rightarrow (A, c)$ if $p(\bar{x}) \vdash A \in \text{Vrt}(W)$</td>
</tr>
<tr>
<td>R4</td>
<td>$(\langle A, \exists x c \rangle \rightarrow (B, d)$ $(\exists x. A, c) \rightarrow (\exists \bar{x}. B, c \land \exists x d)$</td>
</tr>
<tr>
<td>R5</td>
<td>$(\langle A, d \land \exists x c \rangle \rightarrow (B, e)$ $(\exists \bar{x}. A, c) \rightarrow (\exists \bar{x}. B, c \land \exists x e)$</td>
</tr>
<tr>
<td>R6</td>
<td>$(A, c) \rightarrow (A', d)$ $(A \parallel B, c) \rightarrow (A' \parallel B, d)$ $(A + B, c) \rightarrow (A', d)$</td>
</tr>
</tbody>
</table>

The way in which the store is queried and updated is described by the rules $R1$ and $R2$. Note that the execution of a tell action is not constrained by consistency requirements. As a consequence a tell action can always proceed; it is an autonomous action. Also with respect to an ask action we do not require the current store to be consistent with the asked constraint, we require only that it is implied by the current store. Rule $R3$ describes the replacement of a procedure call by the body of the procedure definition (in $W$). The hiding of variables is described by the rules $R4$ and $R5$. To keep track of the local store which contains information about the local variable, we introduced an auxiliary operator $\exists x$, where $c$ represents the local store. A local computation step then proceeds from a store which consists of the local store and the global information about all the variables but the local one. The resulting store of a local computation step represents the new local store, and the new global store is obtained by adding to the old one the new information about all the variables but the local one. Finally, $R6$ is the usual rule for the parallel and the choice operator, where the behaviour of a compound process is described in terms of the behaviour of the components. Notice that parallelism is described as interleaving. Furthermore, the choice operator models global non-determinism in the sense that the choices of a process which are guarded by an ask action, depend on the current store which is subject to modifications by the external environment.
The result of a terminating computation consists of the final store. This is formally represented by the notion of observables.

**Definition 3.1** The observables are given by the function

\[ O[A] = \{ c \mid \langle A, \text{true} \rangle \rightarrow^* \langle B, c \rangle \not\rightarrow \} \]

where \( \rightarrow^* \) denotes the transitive closure of \( \rightarrow \), and \( \not\rightarrow \) indicates that there is no transition possible.

We want to identify those processes that have the same observables in every context:

**Definition 3.2** By \( \approx \) we denote the congruence \( A \approx B \) iff for all contexts \( C[\ ] \), \( O[C[A]] = O[C[B]] \). Here a context \( C[\ ] \) is a process expression with occurrences of a process variable, and \( C[A] \) denotes the process obtained by substituting \( A \) for this variable in \( C[\ ] \).

Note that the relation which identifies processes that have the same observables is not a congruence.

### 4 Process Algebra

In this section we investigate an axiomatization of the congruence \( \approx \). For technical convenience we restrict ourselves to finite processes, for a treatment of recursion we refer to [5]. The kernel of the algebra consists of the axiom system \( \text{aprPA} \) (the system in [4] restricted to action prefixing), plus the failure axioms and the axioms for \( \tau \)-abstraction ([3]).

The system \( \text{aprPA} \) (Table 2) axiomatizes the plus-operator (commutativity, associativity, idempotency), \( \delta \), and the merge in terms of interleaving. For the axiomatization of the merge an auxiliary operator, the left-merge (\( \ll \)), is introduced. The system \( \text{aprPA} \) axiomatizes a notion of equivalence which is known as bisimulation [5]. The system \( \text{aprPA} \) plus the failure axioms (Table 3) axiomatizes the congruence induced by the equivalence which identifies processes which have the same maximal traces. Finally, the \( \tau \)-abstraction rules (Table 4) allow one to abstract from ‘silent steps’. In the context of concurrent constraint programming a silent-step corresponds to a \text{tell}(true) or \text{ask}(true) action.

On top of this we have first the axioms for quantification (Table 5). Quantification is axiomatized in terms of the auxiliary operator \( \exists_x \), which acts like a kind of state-operator [5, 4]. The local store which includes information about the local variable \( x \) is represented by \( c \). This auxiliary operator distributes over the plus, and when it passes a tell action or an ask action it quantifies the local variable (in case of an ask it also changes the constraint), and updates the local store, which is then passed on. The transformation of the constraint in the ask can be justified as follows: \( d \) is
Table 2: aprPA

<table>
<thead>
<tr>
<th>$\delta \cdot A$</th>
<th>$\delta$</th>
</tr>
</thead>
<tbody>
<tr>
<td>$A + A$</td>
<td>$A$</td>
</tr>
<tr>
<td>$A + B$</td>
<td>$B + A$</td>
</tr>
<tr>
<td>$A + (B + C)$</td>
<td>$(A + B) + C$</td>
</tr>
<tr>
<td>$A + \delta$</td>
<td>$A$</td>
</tr>
<tr>
<td>$A \parallel B$</td>
<td>$A \parallel B + B \parallel A$</td>
</tr>
<tr>
<td>$\delta \parallel A$</td>
<td>$\delta$</td>
</tr>
<tr>
<td>$(\alpha \cdot A) \parallel B$</td>
<td>$\alpha(A \parallel B)$</td>
</tr>
<tr>
<td>$(A + B) \parallel C$</td>
<td>$A \parallel C + B \parallel C$</td>
</tr>
</tbody>
</table>

Table 3: The Failure Axioms.

\[
\begin{align*}
\alpha(\beta \cdot A_1 + B_1) + \alpha(\beta \cdot A_2 + B_2) &= \alpha(\beta \cdot A_1 + \beta \cdot A_2 + B_1) + \\
\alpha \cdot A + \alpha(B + C) &= \alpha \cdot A + \alpha(A + B) + \alpha(B + C)
\end{align*}
\]

entailed by the local store $c$ and an arbitrary global store $\exists_x e$ iff (by the deduction theorem) $c \rightarrow d$ is entailed by $\exists_x e$, or equivalently $\forall_x (c \rightarrow d)$ is entailed by $e$. Note that $\forall_x (c \rightarrow d)$ is an element of $dc(C)$, and remember that the deduction theorem holds in $dc(C)$ (this is the main reason why we have introduced the notion of $dc(C)$).

Next we introduce a system of axioms which characterize the specific nature of the ask and tell actions. In the following $\alpha(c)$ and $\beta(c)$ represent ask or tell actions on the constraint $c$. The axiom

\[\alpha(c)(\beta(d) \cdot A + B) = \alpha(c)(\beta(c \land d) \cdot A + B)\]  \(1\)

expresses that once a constraint has been established, either by telling or asking it, it remains in the store. As a consequence, once a constraint is established, asking or telling it will have the effect of a silent transition. This is expressed by the following axiom

\[\alpha(c)(\beta(c) \cdot A + B) = \alpha(c)(\tau \cdot A + B)\]  \(2\)
Table 4: $\tau$-abstraction laws

| $\alpha \cdot \tau \cdot A$ | $\alpha \cdot A$ |
| $\tau \cdot A + B$ | $\tau \cdot A + \tau(A + B)$ |

Table 5: Quantification

| $\exists x. A$ | $\exists^f_x \cdot A$ |
| $\exists^c_x \cdot \delta$ | $\delta$ |
| $\exists^c_x \cdot (A + B)$ | $\exists^c_x \cdot A + \exists^c_x \cdot B$ |
| $\exists^c_x \cdot \text{tell}(d) \cdot A$ | $\text{tell}(\exists^c_x (c \land d)) \cdot \exists^c_x \cdot A$ |
| $\exists^c_x \cdot \text{ask}(d) \cdot A$ | $\text{ask}(\forall^c_x (c \rightarrow d)) \cdot \exists^c_x \cdot A$ |

The axioms

$$\alpha(\text{tell}(c) \cdot A + B) = \alpha(\text{tell}(c) \cdot A + B) + \alpha \cdot \text{tell}(c) \cdot A$$  \hspace{1cm} (3)

and

$$\text{tell}(c) \cdot A = \text{tell}(c) \cdot A + \text{ask}(d) \cdot \text{tell}(c) \cdot A$$  \hspace{1cm} (4)

together characterize the autonomous character of a tell action, namely the fact that it can always proceed irrespective of the current store. It is worthwhile noticing the similarity of axiom 3 with the $I$-axiom for asynchronous communication ([7]). Axiom 4 can be informally justified as follows: suppose that the current store implies the asked constraint $d$, in this case the process represented by the right-hand side of the axiom can select the ask-branch, execute the tell action and proceed with $A$. But this behaviour can be simulated with the same observable effect by the other branch. In case the current store does not imply $d$, the only choice left is to execute the tell-branch. It is instructive to see why axiom 4 does not hold for ask actions: let $c$ and $d$ be such that neither $c \vdash d$ nor $d \vdash c$. Then the processes $A \equiv \text{ask}(c) \cdot \delta$ and $B \equiv A + \text{ask}(d) \cdot \text{ask}(c) \cdot \delta$ can be distinguished by the context $C[\ ] = ([] + \text{ask}(d) \cdot \text{tell}(c) \cdot \delta) || \text{tell}(d) \cdot \delta$, namely after the execution of $\text{tell}(d)$ the process $B$ in $C[B]$ can select the $\text{ask}(d) \cdot \text{ask}(c) \cdot \delta$ branch.
after which the process terminates, whereas after the execution of `tell(d)` by the process `C[A]` the process `A` is suspended, and thus the enabled branch `ask(d) · tell(c) · δ` is selected, so formally we have `d ∈ \mathcal{O}[C[B]] \setminus \mathcal{O}[C[A]]`. However, the following axiom which allows the strengthening of an `ask`-guard can be shown to be valid:

```
ask(c) · A = ask(c) · A + ask(d) · A
```

provided `d ⊨ c`. The axiom,

```
tell(c) · A = tell(d) · tell(e) · A
```

where `c ∼ d ∧ e`, allows for the composition/decomposition of `tell` actions. Again, in a similar way as described above, it can be shown that a corresponding axiom for `ask` actions is not valid. The following restricted version of composition/decomposition,

```
ask(c) · A + ask(c) · A ∨ B = ask(c) · A + ask(c) · A + ask(c) · A ∨ B
```

however, can be shown to be valid. We conclude with the following axiom

```
\Sigma_i \alpha \Sigma_j ask(c_{ij}) · A_{ij} = \Sigma_i \alpha \Sigma_j ask(c_{ij}) · A_{ij} + \alpha \Sigma_k ask(c_k) · A_k
```

provided for every `f ∈ I → J` if for every `k ∈ K ⊆ \{i | i ∈ I, j ∈ J\}` we have `\wedge_i c_{i(i)} ⊨ c_k` then there exist `i` and `j` such that `ask(\wedge_i c_{i(i)}) · δ ≡ ask(c_{ij}) · A_{ij}` (`\Sigma` denotes generalized sum, and `i` is to be understood to range over `I`, `j` over `J`). This axiom can be informally justified as follows: let `c` be such that for no `c_k` we have `c ⊨ c_k`. So after the execution of `α` the branch `α · \Sigma_k ask(c_k) · A_k` will terminate. Now suppose that for every `i` there exists `j` such that `c ⊨ c_{ij}`. Define `f ∈ I → J` such that `c ⊨ c_{i(f(i))}`. It follows that there exists no `k` such that `\wedge_i c_{i(i)} ⊨ c_k` (otherwise we would have `c ⊨ c_k`). So there exist `i` and `j` such that `ask(c_{ij}) · A_{ij} ≡ ask(\wedge_i c_{i(i)}) · δ`. Thus the process represented by the left-hand side of the axiom will also terminate in the current store `c` after the execution of `α`, selecting the `ith` branch.

**Example 4.1** Consider the following equation:

```
α(asl(c)) · δ + A = α(asl(c) · δ + A) + α · A
```

If `A ≡ \Sigma_i α_i · A_i` contains only initial `ask` actions, then the equation can be obtained as an instance of the axiom 8.

### 5 Formal justification

In this section we discuss the formal justification (i.e., soundness and completeness) of the process algebra we have presented. We indicate with the symbol `⊨` (not to be confused with the entailment relation `⊢`) the derivation
of an equality in the algebraic theory consisting of all the axioms of previous section. First we define a compositional semantics which is fully abstract with respect to $\mathcal{O}$.

In the following, $A$ denotes the set of ask and tell actions. For a set $S$, $\mathcal{P}(S)$ is the set of all subsets of $S$. The domain of our semantics consists of sets of ask-tell sequences together with a constraint: formally it is given by the set $\mathcal{P}(A^* \times C)$, where $C = (C, \leq, \land, \text{true}, \text{false})$ is the constraint system underlying the language. Each element of this set represents a possible run of the process within an environment (context). The constraint represents the final store (as determined by the contributions of both the process and the context), final in the sense that the process cannot proceed anymore given that store. The ask-tell sequence represents the sequence of all actions performed by the process in this run.

Before describing formally the semantics we need to introduce some technical definitions. In the following, $F, F_1, F_2$ will indicate elements of $\mathcal{P}(A^* \times C)$.

The notation $\alpha(c) \circ F$ indicates the set obtained by prefixing $\alpha(c)$ to those sequences for which $c$ doesn’t change the final result. Formally:

$$\{\langle \alpha(c) \cdot f, d \rangle \mid \langle f, d \rangle \in F \text{ and } d \vdash c\}$$

$$\text{ask}(c) \circ F = \{\langle \tau, d \rangle \mid \langle \epsilon, d \rangle, \langle \tau, d \rangle \in F \text{ and } d \vdash c\}$$

and

$$\text{tell}(c) \circ F = \{\langle \alpha(c) \cdot f, d \rangle \mid \langle f, d \rangle \in F \text{ and } d \not\vdash c\}$$

where $\epsilon$ denotes the empty sequence. The semantics of prefixing an ask action consists in adding the action to those sequences the final result of which entails the asked constraint. Moreover, we select the sequences $\langle \epsilon, d \rangle$ and $\langle \tau, d \rangle$, where $d$ entails the asked constraint. With respect to these sequences, which model the situation that the process either terminates immediately or after some silent moves in the final store $d$, the action ask($c$) behaves like a silent step. (Note that we additionally perform some $\tau$-abstraction by contracting a number of silent steps into one.) Finally, we have to add those (empty) sequences consisting of a final result which does not imply the asked constraint, since in these cases the resulting process terminates immediately. Note that the main difference between the semantics of an ask and tell action is that for an ask action we need additionally to record those final stores which block the action. Since a tell action can always proceed this additional recording does not apply.

$F_1 \parallel F_2$ denotes the set of all possible interleavings of those sequences of $F_1$ and $F_2$ which result in the same final store:

$$F_1 \parallel F_2 = \{\langle f, c \rangle \mid \langle f_1, c \rangle \in F_1, \langle f_2, c \rangle \in F_2 \text{ and } f \in (f_1 \parallel f_2)\}$$
denotes the set of arbitrary interleavings of $f_1$ and $f_2$).

Finally, the local state operator is defined by

$$3_x^e(F) = \{3_x^e((f, d)) \mid (f, d) \in F\},$$

where:

$$3_x^e((\text{tell}(d) \cdot f, d)) = \text{tell}(3_x^e d) \circ 3_x^e((f, d))$$
$$3_x^e((\text{ask}(d) \cdot f, d)) = \text{ask}(\forall_2 (c \leftarrow d)) \circ 3_x^e((f, d))$$
$$3_x^e((c, d)) = \{(c, e \land 3_x e \sim d) \mid c \land 3_x e \sim d\}$$

**Definition 5.1** The mapping $F$ from processes to the set $\mathcal{P}(A^* \times C)$ is defined as follows.

$F[\delta] = \{(c, e) \mid e \in C\}$
$F[\text{ask}(c) \cdot A] = \text{ask}(c) \circ F[A]$  
$F[\text{tell}(c) \cdot A] = \text{tell}(c) \circ F[A]$  
$F[A + B] = (F[A] \cup F[B]) \setminus C \cup (F[A] \cap F[B] \cap C)$  
$F[3x.A] = 3_x^{\text{ref}}(F[A])$.

The set of all possible final results of the process $\delta$ is the set $C$ itself, since $\delta$ does not impose any constraints and all constraints are final for it.

The semantics of a process $A + B$ consists of the non-empty (with respect to the actions) sequences of $A$ and $B$, plus those empty sequences the final result of which belongs both to $A$ and $B$. These latter sequences represent those stores from which neither $A$ nor $B$ can proceed. Here $C$ is used as an abbreviation for $\{c\} \times C$.

Quantification is described in terms of the state operator $3_x^e$ where $c$ represents the local store which contains information about the local $x$.

The correctness of $F$ with respect to $\mathcal{O}$ is stated in the following theorem:

**Theorem 5.2** For every process $A$ we have

$$\mathcal{O}[A] = \{c \mid \exists f, (f, c) \in F[A], \text{con}(f) \sim c, \forall f'(f' - \text{ask}(d) \leq f \Rightarrow \text{con}(f') \vdash d)\}$$

Here $\text{con}(f)$ denotes the conjunction of all the constraints occurring of the ask and tell actions of $f$, and $\leq$ denotes the prefix relation.

However $F$ is not fully abstract with respect to $\mathcal{O}$. We need the following closure conditions which characterize the monotonic nature of the computational model:

**Definition 5.3** For $F \in \mathcal{P}(A^* \times C)$ let $\text{Sat}(F)$ denote the smallest set containing $F$ which is closed under the following conditions:
C1 $\alpha \cdot \beta(d) \cdot f' \in F \Rightarrow \alpha \cdot \beta(c \land d) \cdot f'$
C2 $\alpha \cdot \beta(d) \cdot f' \in F \iff \alpha \cdot \beta(d) \cdot \tau \cdot f'$
C3 $\alpha \cdot \tau \cdot f' \in F \iff f \cdot \tau \cdot f' \in F$
C4 $\alpha \cdot \beta(d) \cdot f' \in F \Rightarrow \alpha \cdot \beta(c \land d) \cdot f' \in F$
C5 $\alpha \cdot \beta(d) \cdot f' \in F \Rightarrow \alpha \cdot \beta(d) \cdot f' \in F (d \vdash c)$
C6 $\alpha \cdot \beta(c \land d) \cdot f' \in F, \alpha \cdot \beta(c) \cdot f'' \in F \Rightarrow \alpha \cdot \beta(c \land d) \cdot f' \in F$
C7 $\alpha \cdot \tau \cdot f' \in F \Rightarrow \alpha \cdot \tau \cdot f' \in F$

(Note that we both use $f$ to denote an element of $A^*$ and $\mathcal{P}(A^* \times C)$.) In C5 it is assumed that the constraint $d$ is entailed by the final result.

In the full paper we show how these conditions can be expressed by the axioms.

Next we introduce the semantics $\mathcal{F}'$:

**Definition 5.4** For every process $A$ we define $\mathcal{F}'[A] = \text{Sat}(\mathcal{F}[A])$.

In the full paper we show that $\mathcal{F}'$ is compositional and fully abstract with respect to $\mathcal{O}$, which together with the correctness, gives the following theorem:

**Theorem 5.5** For any processes $A$ and $B$ we have

$$A \equiv B \iff \mathcal{F}'[A] = \mathcal{F}'[B].$$

Given this characterization of the congruence we can prove the soundness and completeness of the axiom system:

**Theorem 5.6** For any processes $A$ and $B$

$$\vdash A \equiv B \iff A \equiv B$$

**Proof-sketch** By Theorem 5.5 to prove soundness it suffices to show for any axiom $A = B$ that $\mathcal{F}'[A] = \mathcal{F}'[B]$. For a detailed proof of the completeness we refer to the full paper. The structure of the proof consists of a completeness result for basic processes, i.e., processes which are built up from the ask/tell primitives and $\delta$ using prefixing and choice only, and an elimination theorem which states that every process is provable equal to a basic process. In the completeness result for basic processes the following expressiveness of the closure conditions plays a crucial role: let $\mathcal{F}_o[A] = \mathcal{F}[A]$ and $\mathcal{F}_n[A] = \text{Sat}(\mathcal{F}_n[A])$, then for every $n$ and for every basic process $A$ there exists a basic process $A_n$ such that $\vdash A = A_n$ and $\mathcal{F}[A_n] = \mathcal{F}_n[A]$. \[\square\]
6 Future Research

We investigated an algebraic axiomatization of concurrent constraint programming. An essential feature of our computational model is that the execution of a tell action is not constrained by consistency requirements; it is modelled as an autonomous action. Also with respect to an ask action we do not require the asked constraint to be consistent with the current store, we only require the asked constraint to be entailed by it. It would be interesting to study algebraically other models which do impose consistency requirements on the execution of a ask/tell action. These other models then would require additionally an algebraic theory for inconsistency or failure.

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