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Computing a perfect edge without vertex elimination ordering of a chordal bipartite graph

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Abstract: We present efficient algorithms for chordal bipartite graphs. Both algorithms use a doubly lexical ordering of the bipartite adjacency matrix. The first algorithm computes a perfect edge without vertex elimination ordering and the second one lists all maximal complete bipartite subgraphs.

Keywords: Design of algorithms, efficient algorithms, chordal bipartite graphs.

Introduction

Chordal bipartite graphs form a large class of perfect graphs containing for example convex and biconvex bipartite graphs, bipartite permutation graphs and bipartite distance hereditary graphs (or (6, 2)-chordal bipartite graphs). For an overview on graph classes the reader is referred to [2, 6].

Recognizing chordal bipartite graphs can be done in time $O(\min(m \log n, n^2))$ [7, 9, 11, 12]. All these recognition algorithms use the same underlying idea. First compute a doubly lexical ordering of the bipartite adjacency matrix of the given bipartite graph and then check if this is I-free (see, e.g., [1, 4, 7]).

Chordal bipartite graphs can also be represented by a so-called perfect edge without vertex elimination ordering. We show that such an ordering can easily be computed from any doubly lexical ordering of the bipartite adjacency matrix. Thus we find an $O(\min(m \log n, n^2))$ algorithm computing a peaweo from the given chordal bipartite graph. Furthermore, we present an algorithm computing a list of all maximal complete bipartite subgraphs of a chordal bipartite graph in time $O(\min(m \log n, n^2))$.

We improve upon the best known time bounds for computing the perfect edge without vertex elimination ordering as well as for computing the list of maximal complete bipartite subgraphs. Such algorithms are interesting since a perfect edge without vertex elimination ordering and the list of maximal complete bipartite subgraphs of a chordal bipartite graph are useful tools for designing efficient algorithms on chordal bipartite graphs and bi-interval graphs [8, 10].

Background

In this section we start with some definitions and easy lemmas. For more information the reader is referred to [2] or [6].

Definition 1 A graph is called chordal bipartite if it is bipartite and each cycle of length at least six has a chord.

Throughout the paper we assume that the input chordal bipartite graph has no isolated vertex. Furthermore, we denote by $n$ the number of vertices and by $m$ the number of

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edges of the input graph. If \( x \) is a vertex of a graph \( G = (V, E) \), we denote by \( N(x) \) the set of neighbors of \( x \).

**Definition 2** Let \( G = (X, Y, E) \) be a bipartite graph. Then \((x, y) \in E\) is called a bisimplicial edge if \( N(x) \cup N(y) \) induces a complete bipartite subgraph of \( G \).

The notion of a 'perfect edge without vertex elimination ordering' appears for example in [2]. It refers to an edge elimination ordering such that no vertices are deleted in the process.

**Definition 3** Let \( G = (X, Y, E) \) be a bipartite graph. Let \((e_1, \ldots, e_m)\) be an ordering of the edges of \( G \). For \( i = 0, \ldots, m \) define the subgraph \( G_i = (X_i, Y_i, E_i) \) as follows. \( G_0 = G \) and for \( i \geq 1 \), \( G_i \) is the subgraph of \( G_{i-1} \) with vertex set \( X \cup Y \) and with edge set \( E_i = E_{i-1} \setminus \{e_i\} \) (i.e. the edge \( e_i \) is removed but not the endvertices). The ordering \((e_1, \ldots, e_m)\) is a perfect edge without vertex elimination ordering for \( G \) if each edge \( e_i \) is bisimplicial in \( G_{i-1} \).

We use pewveo as a shorthand for perfect edge without vertex elimination ordering.

The following lemma appears for example in [2].

**Lemma 1** \( G \) is chordal bipartite if and only if there is a pewveo of \( G \).

We denote complete bipartite subgraphs of a chordal bipartite graph \( G = (X, Y, E) \) by \((A, B)\), where \( A \) and \( B \) are nonempty subsets of \( X \) and \( Y \), respectively. We use mcbs as a shorthand for maximal complete bipartite subgraph.

The following lemma indicates how to compute the list of all mcbs from a pewveo of the chordal bipartite graph.

**Lemma 2** If \( G = (X, Y, E) \) is chordal bipartite, then it contains at most \( m \) maximal complete bipartite subgraphs.

**Proof.** \( G \) is chordal bipartite, hence there is a perfect edge without vertex elimination ordering \((e_1, \ldots, e_m)\). Consider a maximal complete bipartite subgraph \((A, B)\). Let \( e_i \) be the first edge in the ordering which is an edge of \((A, B)\). Let \( e_i = (x, y) \) with \( x \in A \) and \( y \in B \). Since \( e_i \) is bisimplicial and \((A, B)\) is maximal we have \( A = N(y) \) and \( B = N(x) \).

Recently the importance of a fast algorithm computing a pewveo of a chordal bipartite graph was recognized in [8, 10]. In both papers the ordering is used for the computation of the list of all mcbs.

An \( O(n^2m) \) algorithm for computing a pewveo follows from results of [5] and an \( O(n^2 + m^2) \) algorithm is given in [8]. Both algorithms iteratively compute a bisimplicial edge in the graph \( G_i \) for \( i = 0, 1, \ldots, m - 1 \).

The list of all mcbs of a connected chordal bipartite graph can be computed in time \( O(nm^2) \) from a pewveo in a straightforward manner (see [8]). An alternative \( O(m^2) \) algorithm using fast matrix multiplication is given in [8], where \( O(m^2) \) is the best known time bound for multiplying two \( m \times m \) matrices.

**Doubly lexical ordering and perfect edge without vertex elimination ordering**

Our new algorithm for computing a pewveo exploits the information contained in a doubly lexical ordering of the bipartite adjacency matrix of the given chordal bipartite graph.

**Definition 4** Let \( G = (X, Y, E) \) be a bipartite graph with \( X = \{x_1, x_2, \ldots, x_s\} \) and \( Y = \{y_1, y_2, \ldots, y_t\} \). The bipartite adjacency matrix of \( G \) is the binary \( s \times t \) matrix \( A = (a_{ij}) \) such that \( a_{ij} = 1 \) if and only if \((x_i, y_j) \in E\).

For the recognition of chordal bipartite graphs it is of importance to obtain a doubly lexical ordering of its bipartite adjacency matrix [1, 4, 7].

2
Definition 5 A doubly lexical ordering of a binary matrix is an ordering of the columns and of the rows such that both the columns and the rows, as vectors, are lexically increasing.

The term 'increasing' is to be understood as 'non-decreasing'. Here the vectors are read backwards, i.e., a vector \( x \) is less than another vector \( y \) if in the last different entry \( x \) has a zero and \( y \) a one.

Definition 6 A binary matrix is \( \Gamma \)-free if it does not contain the matrix

\[
\begin{pmatrix}
1 & 1 \\
1 & 0
\end{pmatrix}
\]

as a submatrix.

The following lemma shows a strong relation between \( \Gamma \)-free matrices and chordal bipartite graphs (see [7, 9]).

Lemma 3 A graph is chordal bipartite if and only if a doubly lexical ordering of its bipartite adjacency matrix is \( \Gamma \)-free.

Hence, chordal bipartite graphs can be recognized by determining a doubly lexical ordering of its bipartite adjacency matrix and checking whether this matrix is \( \Gamma \)-free. This approach leads to \( O(m \log n) \) and \( O(n^2) \) recognition algorithms for chordal bipartite graphs, where the computation of a doubly lexical ordering is the most time consuming step [11, 12].

We describe an algorithm to compute a pewveo of a chordal bipartite graph \( G = (X, Y, E) \). We assume that the bipartite \( s \times t \) adjacency matrix of the graph is stored by lists of nonzero entries of the columns and rows, respectively, as described in [9, 11]. This will allow us to inspect the nonzero entries of the matrix by using a pointer for each list of the nonzero entries of a row.

Using the algorithm of [11] or [12], a doubly lexical ordering of this matrix is computed in time \( O(\min(m \log n, n^2)) \). The resulting matrix is \( \Gamma \)-free. We denote it by \( A \) and assume that \( X \) and \( Y \) are labeled such that \( a_{ij} = 1 \) if and only if \( (x_i, y_j) \in E \).

The procedure \( \text{pewveo}(A) \) given in Figure 1 computes a pewveo of \( G \).

**Procedure** \( \text{pewveo}(A) \)

begin
  for \( i = 1 \) to \( s \)
    do begin
      In increasing order of nonzero entries \( a_{ij} \) in row \( i \)
        do begin
          put \((v_i, v_j)\) in the pewveo;
          set \( a_{ij} = 0 \)
        end
    end
end

Figure 1: computing a pewveo

The procedure \( \text{pewveo}(A) \) can obviously be implemented such that it runs in \( O(n + m) \) time.

Lemma 4 Let \( A \) be a \( \Gamma \)-free bipartite adjacency matrix of a chordal bipartite graph \( G \). Then the procedure \( \text{pewveo}(A) \) computes a pewveo of \( G \).

**Proof.** The crucial point is that when inspecting \( a_{ij} \) then by the order of passing the matrix we have \( a_{pj} = 0 \) for all \( p < i \) and \( a_{iq} = 0 \) for all \( q < j \).

Let us denote the bipartite graph which corresponds to the matrix when inspecting \( a_{ij} \) by \( G' = (X, Y, E') \), i.e., \( G' \) is the graph resulting from \( G \) by the removal of those edges which are already inserted in the pewveo. Let \( N'(u) \) denote the set of neighbours of a vertex \( u \) in \( G' \).

We conclude the proof by showing that \((x_i, y_j)\) is bisimplicial in \( G' \). Let \( y_p \in N'(x_i) \setminus \{y_j\} \) and \( x_q \in N'(y_j) \setminus \{x_i\} \). Then \( p > j \) and \( q > i \). Hence \( a_{ij} = 1 \), \( a_{ip} = 1 \) and \( a_{qj} = 1 \) which implies that \( a_{pq} = 1 \) since \( A \) is \( \Gamma \)-free.
Consequently $N'(x_i) \cup N'(y_j)$ induces a complete bipartite subgraph of $G'$. Hence, by definition, $(x_i, y_j)$ is bisimplicial in $G'$. \qed

**Theorem 1** The procedure $\text{pewveo}(A)$ is an $O(n + m)$ algorithm computing a perfect edge without vertex elimination ordering of a chordal bipartite graph $G$ which is given by a $\Gamma$-free bipartite adjacency matrix $A$.

**Theorem 2** There is an algorithm computing a perfect edge without vertex elimination ordering of a given chordal bipartite graph in time $O(\min(m \log n, n^2))$.

**Listing all maximal complete bipartite subgraphs**

Notice that, for bipartite graphs in general, a list of all mcbs can be computed as follows. First make a clique of the two color classes and then use a clique listing algorithm (see, e.g., [3]). In this section we show that there is a faster method for chordal bipartite graphs using a doubly lexical ordering of the bipartite adjacency matrix.

Let $A$ be the $\Gamma$-free bipartite adjacency matrix of the chordal bipartite graph $G = (X, Y, E)$. Let the vertices of $G$ be labeled such that $(x_i, y_j) \in E$ if and only if $a_{ij} = 1$.

Consider the pewveo $(e_1, e_2, \ldots, e_m)$ of $G$ computed by the procedure $\text{pewveo}(A)$. Given the pewveo, there is a compact presentation of the list of mcbs. For any edge $e_r = (x, y)$ in the pewveo consider the graph $G_r = G \setminus \{e_1, \ldots, e_{r-1}\}$. Let $A_r$ and $B_r$ be the sets of neighbors of $y$ and $x$, respectively, in $G_r$. Then $(A_r, B_r)$ induces a complete bipartite subgraph in $G_r$. Hence, given the pewveo, the mcbs algorithm needs only to output those edges $e_r$ of $G$ for which $(A_r, B_r)$ is a mcbs in $G$. Equivalently, our algorithm labels those pairs $(i, j)$ for which $a_{ij}$ of $A$ is nonzero and for which the corresponding edge $(x_i, y_j)$ gives a mcbs of $G$.

Let $a_{ij}$ be a nonzero entry of $A$. We denote by $(A_{ij}, B_{ij}) := \{(x_k \mid k \geq i \land a_{k,j} = 1), \{y_k \mid \ell \geq j \land a_{i,\ell} = 1\}$ the complete bipartite subgraph of $G$ corresponding with the edge $(x_i, y_j)$ with respect to $(e_1, e_2, \ldots, e_m)$.

We call a nonzero entry $a_{ij}$ maximal if $(A_{ij}, B_{ij})$ is a mcbs of $G$. Recall that, by Lemma 2, for any mcbs $(A, B)$ of $G$ there is a nonzero entry $a_{ij} = 1$ such that $(A, B) = (A_{ij}, B_{ij})$.

**Lemma 5** A nonzero entry $a_{pq}$ of $A$ is not maximal if and only if there is another nonzero entry $a_{ij}$ such that $i \leq p, j \leq q$ and

1. $k \geq p \Rightarrow a_{k,j} = 1$
2. $\ell \geq q \Rightarrow a_{i,\ell} = 1$

**Proof.** Clearly, the nonzero entry $a_{pq}$ is not maximal if and only if there is a nonzero entry $a_{ij}$, with $i \leq p$ and $j \leq q$, such that $A_{pq} \subseteq A_{ij}$ and $B_{pq} \subseteq B_{ij}$, which is equivalent to:

$$\{x_k \mid k \geq p \land a_{k,j} = 1\} \subseteq \{x_i \mid k \geq i \land a_{k,j} = 1\}$$

and

$$\{y_\ell \mid \ell \geq q \land a_{i,\ell} = 1\} \subseteq \{y_\ell \mid \ell \geq j \land a_{i,\ell} = 1\}.$$  

This is equivalent with (1) and (2). \qed

We will say that $a_{ij}$ covers $a_{pq}$ if the conditions of Lemma 5 are fulfilled.

**Definition 7** Let $A$ be a $\Gamma$-free matrix. For every nonzero entry $a_{ij}$ of $A$ we define

$$d_{ij} = \{|k \geq i \mid a_{k,j} = 1\}|$$

and

$$r_{ij} = \{|\ell \geq j \mid a_{i,\ell} = 1\}|$$

Consequently $d_{ij} = \sum_{k=i}^q a_{kj}$ and $r_{ij} = \sum_{\ell=j}^r a_{i,\ell}$. (Notice that $d_{ij}$ and $r_{ij}$ are undefined in case $a_{ij} = 0$.)

**Proposition 1** Let $A$ be a $\Gamma$-free matrix. For any row $i$, the sequence $d_{ij}$ (of its nonzero entries) is increasing in $j$. For any column $j$, the sequence $r_{ij}$ (of its nonzero entries) is increasing in $i$.

**Proof.** Let $a_{ij} = 1, a_{ij} = 1$ and $j < q$. Then $a_{kj} = 1$ implies $a_{kq} = 1$ for any $k > i$ since $A$ is $\Gamma$-free. Hence $d_{ij} \leq d_{ij}$. Analogously, $a_{ij} = 1, a_{ij} = 1$ and $i < p$ imply that $r_{ij} \leq r_{ij}$. \qed
The following lemma indicates how we can determine the nonzero entries of \( A \) which are maximal.

**Lemma 6** The nonzero entry \( a_{pq} \) of the \( \Gamma \)-free bipartite adjacency matrix \( A \) of \( G \) is maximal if and only if

\[
\begin{align*}
(3) & \quad \forall k < p : r_{kq} < r_{pq} \\
(4) & \quad \forall \ell < q : d_{p\ell} < d_{pq}
\end{align*}
\]

**Proof.** Assume \( a_{pq} \) is not maximal and \( a_{ij} \) covers \( a_{pq} \). Then \( i \leq p \), \( j \leq q \), \( a_{ij} = 1 \) and \( a_{pq} = 1 \) by Lemma 5. Hence \( d_{ij} = d_{pq} \) and \( r_{ij} = r_{pq} \) by Lemma 5 and Proposition 1. Since \( i \neq p \) or \( j \neq q \), either (3) or (4) is violated.

Now assume that \( a_{kq} \) is nonzero and \( r_{kq} = r_{pq} \) for some \( k < p \). We show that \( a_{kq} \) covers \( a_{pq} = 1 \). We verify the conditions of Lemma 5. Clearly, (1) is fulfilled. Furthermore, \( r_{kq} = r_{pq} \) and the \( \Gamma \)-freeness of \( A \) imply that \( \{ q' \mid \ell \geq q \land a_{k\ell} = 1 \} = \{ q' \mid \ell \geq q \land a_{p\ell} = 1 \} \), thus (2) is also fulfilled.

Analogously, \( d_{p\ell} = d_{pq} \) for some \( \ell < q \) implies that \( a_{pq} \) covers \( a_{pq} \).

Consequently, the maximal nonzero entries of \( A \) can be determined using the procedure given in Figure 2.

The correctness of the procedure follows from Lemma 6.

It is not hard to implement \( \text{mcbs}(A) \) such that it runs in \( O(n + m) \). The computation of the values \( r_{ij} \) and \( d_{ij} \) can be done by scanning all rows and all columns once.

**Theorem 3** The procedure \( \text{mcbs}(A) \) is an \( O(n + m) \) algorithm computing the list of all maximal complete bipartite subgraphs of a chordal bipartite graph \( G \) which is given by a \( \Gamma \)-free bipartite adjacency matrix \( A \).

**Theorem 4** There is an algorithm computing the list of all maximal complete bipartite subgraphs of a given chordal bipartite graph in time \( O(\min(m \log n, n^2)) \).

**Conclusions**

We have shown that a perfect edge without vertex elimination ordering and a list of all maximal complete bipartite subgraphs of a chordal bipartite graph can be computed in linear time when the graph is given by a \( \Gamma \)-free bipartite adjacency matrix. Such a matrix is the output of the best known recognition algorithms for chordal bipartite graphs [11, 12]. However, it would be interesting to know whether the bipartite adjacency matrix of a given chordal bipartite graph can be transformed into a \( \Gamma \)-free bipartite adjacency matrix by a linear time algorithm.

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