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# A DIRECT SOLVER FOR THE GRADIENT EQUATION

ROB STEVENSON

**ABSTRACT.** A new finite element discretization of the equation  $\mathbf{grad} p = \mathbf{g}$  is introduced. This discretization gives rise to an invertible system that can be directly solved, taking a number of operations that is proportional to the number of unknowns. Assuming that  $\mathbf{g}$  is such that the continuous system has a solution, we obtain an optimal error estimate. We discuss a number of applications related to the Stokes equations.

## 1. INTRODUCTION AND APPLICATIONS

This paper concerns a finite element discretization of the following problem: On some domain  $\Omega \subset \mathbb{R}^2$ , and for some right-hand side  $\mathbf{g} = (g_1, g_2)^T$  with  $0 = \text{rot } \mathbf{g} \quad (:= \partial_1 g_2 - \partial_2 g_1)$ , find  $p$ , with  $\int_{\Omega} p dx = 0$ , such that

$$\mathbf{grad} p = \mathbf{g}.$$

More precisely, we consider this problem in its variational form: With

$$b(\mathbf{v}, p) := - \int_{\Omega} p \text{div } \mathbf{v} dx,$$

$L_0^2(\Omega) := \{q \in L^2(\Omega) : \int_{\Omega} q dx = 0\}$ , and  $\mathbf{V} \subset \mathbf{H}(\text{div}; \Omega)$  a Hilbert space that will be specified below, given  $\mathbf{g} \in \mathbf{V}'$  such that  $\mathbf{g}(\mathbf{v}) = 0$  for all  $\mathbf{v} \in \mathbf{V}$  for which  $b(\mathbf{v}, L_0^2(\Omega)) = 0$ , find  $p \in L_0^2(\Omega)$ , such that

$$(1.1) \quad b(\mathbf{v}, p) = \mathbf{g}(\mathbf{v}) \quad (\mathbf{v} \in \mathbf{V}).$$

It is well-known that (1.1) has a unique solution  $p$ , with  $\|p\|_{L^2} \lesssim \|\mathbf{g}\|_{\mathbf{V}'}$ , when

$$(1.2) \quad |b(\mathbf{v}, q)| \lesssim \|\mathbf{v}\|_{\mathbf{V}} \|q\|_{L^2} \quad (\mathbf{v} \in \mathbf{V}, q \in L_0^2(\Omega))$$

and

$$(1.3) \quad \|q\|_{L^2} \lesssim \sup_{0 \neq \mathbf{v} \in \mathbf{V}} \frac{|b(\mathbf{v}, q)|}{\|\mathbf{v}\|_{\mathbf{V}}} \quad (q \in L_0^2(\Omega)).$$

(Here and in the sequel, by  $C \lesssim D$  we mean that  $C$  can be bounded by a multiple of  $D$ , independently of parameters which  $C$  and  $D$  may depend on. Obviously,  $C \gtrsim D$  is defined as  $D \lesssim C$ , and  $C \approx D$  as  $C \lesssim D$  and  $C \gtrsim D$ .) Assuming that  $\Omega$  is bounded, connected, and that it is either a polygon, or it has a smooth boundary (sufficient is  $\Omega \in C^{0,1}$ ), it

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is known (see [ASV88], [Neč65]) that (1.3) is valid for  $\mathbf{V} = H_0^1(\Omega)^2$ , and thus also for  $\mathbf{V} = \mathbf{H}(\text{div}; \Omega)$ . Obviously (1.2) is also valid for both choices.

With  $\mathbf{V} = H_0^1(\Omega)^2$  or  $\mathbf{V} = \mathbf{H}(\text{div}; \Omega)$  respectively, problem (1.1) naturally arises in connection with the (Navier)-Stokes problem or a mixed formulation of the Poisson equation. Our discussion of applications will be focussed on the Stokes problem.

Assuming that  $\Omega$  is a polygon, starting from some conforming initial triangulation  $\tau_0$  of  $\Omega$ , we consider a sequence of triangulations  $(\tau_k)_{k \geq 0}$ , where  $\tau_{k+1}$  is constructed from  $\tau_k$  by subdividing each triangle from  $\tau_k$  into four congruent sub-triangles. For each  $k$ , we define our trial space  $Q_k$  as the space of *piecewise constants* with respect to  $\tau_k$  with zero mean. In Section 2, we will construct test spaces  $\mathbf{V}_k \subset H_0^1(\Omega)^2$  such that

$$(1.4) \quad \dim \mathbf{V}_k = \dim Q_k,$$

and

$$(1.5) \quad \gamma := \inf_k \inf_{0 \neq q_k \in Q_k} \sup_{0 \neq \mathbf{v}_k \in \mathbf{V}_k} \frac{|b(\mathbf{v}_k, q_k)|}{\|\mathbf{v}_k\|_{(H^1)^2} \|q_k\|_{L^2}} > 0,$$

which latter property is known as the Ladyshenskaja-Babuška-Brezzi (LBB) stability condition.

Because of (1.4) and (1.5), for any  $\mathbf{g}_k \in \mathbf{V}'_k$ , the problem of finding  $p_k \in Q_k$  such that

$$(1.6) \quad b(\mathbf{v}_k, p_k) = \mathbf{g}_k(\mathbf{v}_k) \quad (\mathbf{v}_k \in \mathbf{V}_k)$$

has a unique solution. Moreover, it will be shown that for common approximations  $\mathbf{g}_k$  of the right-hand side  $\mathbf{g}$  of (1.1), the square system (1.6) can be constructed and solved in  $\mathcal{O}(\dim Q_k)$  operations.

*Remark 1.1.* In fact the results from this paper can be generalized to certain types of locally refined triangulations and corresponding spaces  $Q_k$ . More precisely, those triangulations are covered where

- a triangle from  $\tau_{k+1}$  is either a triangle from  $\tau_k$  or it is generated by subdividing a triangle from  $\tau_k$  into four congruent sub-triangles
- a triangle that is contained in both  $\tau_k$  and  $\tau_{k+1}$  is part of  $\tau_\ell$  for any  $\ell \geq k$ ,
- two triangles from  $\tau_k$  that have a non-empty intersection have comparable diameters, uniformly in  $k$ .

Yet, since it requires some technicalities to show that in these local refinement cases the resulting system can be constructed (and solved) in  $\mathcal{O}(\dim Q_k)$  operations, for ease of presentation in the remainder of this paper we restrict ourselves to the uniform refinement case.

From (1.4), (1.5) we obtain the following optimal error estimate:

**Theorem 1.2.** For  $\mathbf{g}_k, \mathbf{g} \in H^{-1}(\Omega)^2$ , such that  $\mathbf{g}(\mathbf{v}) = 0$  for all  $\mathbf{v} \in H_0^1(\Omega)^2$  for which  $b(\mathbf{v}, L_0^2(\Omega)) = 0$ , let  $p_k, p \in L_0^2(\Omega)$  be the solutions of

$$\begin{aligned} b(\mathbf{v}_k, p_k) &= \mathbf{g}_k(\mathbf{v}_k) & (\mathbf{v}_k \in \mathbf{V}_k), \\ b(\mathbf{v}, p) &= \mathbf{g}(\mathbf{v}) & (\mathbf{v} \in H_0^1(\Omega)^2). \end{aligned}$$

Then

$$\|p - p_k\|_{L^2} \leq (1 + \frac{\sqrt{2}}{\gamma}) \inf_{q_k \in Q_k} \|p - q_k\|_{L^2} + \frac{1}{\gamma} \|\mathbf{g} - \mathbf{g}_k\|_{(H^{-1})^2}.$$

*Proof.* With  $\tilde{p}_k$  being the solution of  $b(\mathbf{v}_k, \tilde{p}_k) = \mathbf{g}(\mathbf{v}_k)$  ( $\mathbf{v}_k \in \mathbf{V}_k$ ), from (1.5) we infer that

$$\|\tilde{p}_k - p_k\|_{L^2} \leq \frac{1}{\gamma} \sup_{0 \neq \mathbf{v}_k \in \mathbf{V}_k} \frac{|\mathbf{g}(\mathbf{v}_k) - \mathbf{g}_k(\mathbf{v}_k)|}{\|\mathbf{v}_k\|_{(H^1)^2}} \leq \frac{1}{\gamma} \|\mathbf{g} - \mathbf{g}_k\|_{(H^{-1})^2}.$$

For arbitrary  $q_k \in Q_k$ , we have  $\|p - \tilde{p}_k\|_{L^2} \leq \|p - q_k\|_{L^2} + \|q_k - \tilde{p}_k\|_{L^2}$ , whereas

$$\|q_k - \tilde{p}_k\|_{L^2} \leq \frac{1}{\gamma} \sup_{0 \neq \mathbf{v}_k \in \mathbf{V}_k} \frac{|b(\mathbf{v}_k, q_k - \tilde{p}_k)|}{\|\mathbf{v}_k\|_{(H^1)^2}} = \frac{1}{\gamma} \sup_{0 \neq \mathbf{v}_k \in \mathbf{V}_k} \frac{|b(\mathbf{v}_k, q_k - p)|}{\|\mathbf{v}_k\|_{(H^1)^2}} \leq \frac{\sqrt{2}}{\gamma} \|q_k - p\|_{L^2},$$

so that  $\|p - \tilde{p}_k\|_{L^2} \leq (1 + \frac{\sqrt{2}}{\gamma}) \inf_{q_k \in Q_k} \|p - q_k\|_{L^2}$ .  $\square$

We now discuss some applications of our gradient solver and comment on some existing alternative approaches. Consider the Stokes equations in its primitive variables: Given  $\mathbf{f} = (f_1, f_2)^T$ , find  $\mathbf{u} = (u_1, u_2)^T$  and  $p$ , with  $\int_{\Omega} p dx = 0$ , satisfying

$$\begin{aligned} -\Delta \mathbf{u} + \mathbf{grad} p &= \mathbf{f} & \text{in } \Omega, \\ \operatorname{div} \mathbf{u} &= 0 & \text{in } \Omega, \\ \mathbf{u} &= \mathbf{0} & \text{on } \partial\Omega. \end{aligned}$$

For  $\Omega$  being a bounded, convex polygon and  $\mathbf{f} \in L^2(\Omega)^2$ , it's known that the unique solution  $(\mathbf{u}, p)$  is in  $H^2(\Omega)^2 \cap H_0^1(\Omega)^2 \times H^1(\Omega)$  with  $\|\mathbf{u}\|_{(H^2)^2} + \|p\|_{H^1} \lesssim \|\mathbf{f}\|_{(L^2)^2}$ .

Standard mixed finite element discretizations yield approximations for the velocities which are only *discretely* divergence-free. Approaches to obtain approximate velocities that are exactly divergence-free are based approximating a ‘stream-function’  $\psi$ , which is a function that satisfies  $\mathbf{u} = \mathbf{curl} \psi$  ( $:= (\partial_2 \psi, -\partial_1 \psi)^T$ ). Indeed, note that an approximation  $\psi_k \in H^1(\Omega)$  of  $\psi$  yields an approximate velocity vector  $\mathbf{u}_k := \mathbf{curl} \psi_k \in \mathbf{H}(\operatorname{div}; \Omega)$  with  $\operatorname{div} \mathbf{u}_k = 0$ .

A computation of an approximation  $\psi_k$  of  $\psi$  can be based on the biharmonic equation

$$\begin{aligned} \Delta^2 \psi &= \operatorname{rot} \mathbf{f} & \text{in } \Omega, \\ \psi &= \partial_{\mathbf{n}} \psi = 0 & \text{on } \partial\Omega. \end{aligned}$$

Yet, discretizing this equation requires  $C^1$ , or in case of non-conforming approximations, ‘nearly’  $C^1$  finite elements.

An alternative approach (cf. [GR86, Ch.III §2-3]) is to discretize the problem of finding  $\psi \in H_0^1(\Omega)$ ,  $\omega \in H^1(\Omega)$  such that

$$(1.7) \quad \begin{aligned} (\mathbf{curl} \omega, \mathbf{curl} \phi)_{(L^2)^2} &= \mathbf{f}(\mathbf{curl} \phi) & (\phi \in H_0^1(\Omega)), \\ (\mathbf{curl} \psi, \mathbf{curl} \mu)_{(L^2)^2} &= (\omega, \mu)_{(L^2)} & (\mu \in H^1(\Omega)), \end{aligned}$$

where  $\omega = \text{rot } \mathbf{u}$  is called the vorticity.

Instead of solving for  $\psi$  and  $\omega = \Delta \psi$ , it is also possible to set up equations for  $\psi$  and all its second derivatives  $\partial_{i,j}^2 \psi$ , leading to the so-called Hellan-Herrmann-Johnson scheme (cf. [GR86, Ch.III §4]).

Above formulations have in common that the pressure  $p$  is eliminated, and so a post-processing procedure is needed to obtain approximations of that. Our gradient solver (1.6) can be applied for this goal.

As an example, we consider the stream function-vorticity formulation (1.7). Given some approximation  $\omega_k$  of  $\omega$ , based on the equation  $\mathbf{grad} p = \mathbf{f} - \mathbf{curl} \omega$ , we can compute  $p_k \in Q_k$  from

$$(1.8) \quad b(p_k, \mathbf{v}_k) = \mathbf{f}(\mathbf{v}_k) - (\mathbf{curl} \omega_k, \mathbf{v}_k)_{(L^2)^2} \quad (\mathbf{v}_k \in \mathbf{V}_k).$$

Application of Theorem 1.2 with

$$\begin{aligned} \mathbf{g}(\mathbf{v}) &:= \mathbf{f}(\mathbf{v}) - (\mathbf{curl} \omega, \mathbf{v})_{(L^2)^2}, \\ \mathbf{g}_k(\mathbf{v}) &:= \mathbf{f}(\mathbf{v}) - (\mathbf{curl} \omega_k, \mathbf{v})_{(L^2)^2}, \end{aligned}$$

and so  $\|\mathbf{g} - \mathbf{g}_k\|_{(H^{-1})^2} \leq \sqrt{2} \|\omega - \omega_k\|_{L^2}$ , shows that

$$(1.9) \quad \|p - p_k\|_{L^2} \leq (1 + \frac{\sqrt{2}}{\gamma}) \inf_{q_k \in Q_k} \|p - q_k\|_{L^2} + \frac{\sqrt{2}}{\gamma} \|\omega - \omega_k\|_{L^2}.$$

A different approach, for example discussed in [GR86, Ch.III §2], is for some finite element space  $\hat{Q}_k \subset H^1(\Omega) \cap L_0^2(\Omega)$ , to solve  $\hat{p}_k \in \hat{Q}_k$  from

$$(1.10) \quad (\mathbf{grad} \hat{p}_k, \mathbf{grad} \hat{q}_k)_{(L^2)^2} = \mathbf{f}(\mathbf{grad} \hat{q}_k) - (\mathbf{curl} \omega_k, \mathbf{grad} \hat{q}_k)_{(L^2)^2} \quad (\hat{q}_k \in \hat{Q}_k).$$

A disadvantage of this discretized Neumann's problem for the Laplace operator is that it requires an iterative solver. Moreover, without assuming more regularity of  $p$  than that it is in  $H^1(\Omega)$ , a complicated analysis is needed to demonstrate that this method yields convergent approximations, where in any case the error bound is qualitatively not better than (1.9). Necessarily this analysis exploits the special form of the right-hand side of (1.10), where it is needed that  $\omega_k$  is the second component of the solution  $(\psi_k, \omega_k)$  of a finite element discretization of (1.7). It is not easily seen what the effect is on the solution  $\hat{p}_k$  of algebraic error in  $\omega_k$ , a topic that we will discuss in more detail later on. Note that (1.9) is valid for *any* approximation  $\omega_k$  of  $\omega$ .

Another possibility, first proposed in [GR79], is to solve (1.8) using the same trial space  $Q_k$ , but with a test space  $\hat{\mathbf{V}}_k$  being defined as the lowest order Raviart-Thomas RT0 finite

element space with respect to  $\tau_k$ . For this pair it is known that

$$(1.11) \quad \inf_k \inf_{0 \neq q_k \in Q_k} \sup_{0 \neq \hat{\mathbf{v}}_k \in \hat{\mathbf{V}}_k} \frac{|b(\hat{\mathbf{v}}_k, q_k)|}{\|\hat{\mathbf{v}}_k\|_{\mathbf{H}(\text{div})} \|q_k\|_{L^2}} > 0.$$

If  $\tau_k$  contains an internal vertex, then  $\dim \hat{\mathbf{V}}_k > \dim Q_k$ . Yet, if  $\omega_k$  is such that  $\mathbf{f}(\hat{\mathbf{v}}_k) = (\mathbf{curl} \omega_k, \hat{\mathbf{v}}_k)_{(L^2)^2}$  for all  $\hat{\mathbf{v}}_k \in \hat{\mathbf{V}}_k$  for which  $b(\hat{\mathbf{v}}_k, Q_k) = 0$ , then the modified system (1.8) has a unique solution  $\hat{p}_k \in Q_k$ . However, since  $\hat{\mathbf{V}}_k \not\subset H^1(\Omega)^2$ , (1.11) with  $\|\hat{\mathbf{v}}_k\|_{\mathbf{H}(\text{div})}$  replaced by  $\|\hat{\mathbf{v}}_k\|_{(H^1)^2}$  is not valid, and so a bound on  $\|p - \hat{p}_k\|_{(L^2)^2}$  similar to (1.9) will depend on a norm of  $\omega - \omega_k$  which is stronger than the  $L^2$ -norm.

As we have seen, our approach seems to be the most attractive one only assuming that  $p \in H^1(\Omega)$ . Yet, on the other hand, the approaches based on the discretized Neumann's problem for the Laplace operator or the application of the Raviart-Thomas spaces can be applied with finite element spaces of in principal any degree, which for smooth  $p$  may lead to schemes of higher order.

To discuss our final application of our gradient solver, we consider the Stokes equations in the primitive variables written in variational form: Given  $\mathbf{f} \in H^{-1}(\Omega)^2$ , find  $\mathbf{u} \in H_0^1(\Omega)^2$  and  $p \in L_0^2(\Omega)$  such that

$$(1.12) \quad \begin{aligned} a(\mathbf{u}, \mathbf{v}) + b(\mathbf{v}, p) &= \mathbf{f}(\mathbf{v}) & (\mathbf{v} \in H_0^1(\Omega)^2), \\ b(\mathbf{u}, q) &= 0 & (q \in L_0^2(\Omega)), \end{aligned}$$

where

$$a(\mathbf{w}, \mathbf{v}) := \int_{\Omega} \nabla \mathbf{w} : \nabla \mathbf{v} dx.$$

We describe the usual mixed finite element discretization. For  $k \in \mathbb{N}$ , let  $\mathbf{S}_k$  and  $\check{Q}_k$  be finite element spaces that serve as, increasingly better, approximations of  $H_0^1(\Omega)^2$  and  $L_0^2(\Omega)$  respectively. It is no restriction to assume that  $\check{Q}_k \subset L_0^2(\Omega)$ , but we do allow non-conforming finite element spaces  $\mathbf{S}_k$ , i.e.,  $\mathbf{S}_k \not\subset H_0^1(\Omega)^2$ . As a consequence, we generally need extensions of  $a(\cdot, \cdot)$  and  $b(\cdot, \cdot)$  to a scalar product  $a_k(\cdot, \cdot)$  and a bilinear form  $b_k(\cdot, \cdot)$  on  $(H_0^1(\Omega)^2 + \mathbf{S}_k) \times (H_0^1(\Omega)^2 + \mathbf{S}_k)$  and  $(H_0^1(\Omega)^2 + \mathbf{S}_k) \times L_0^2(\Omega)$  respectively. We equip  $H_0^1(\Omega)^2 + \mathbf{S}_k$  with the energy-norm  $\|\cdot\|_{1,k} = \sqrt{a_k(\cdot, \cdot)}$ . We assume that  $b_k(\cdot, \cdot)$  is uniformly bounded, and that the following LBB-condition is valid:

$$(1.13) \quad \inf_k \inf_{0 \neq q_k \in \check{Q}_k} \sup_{0 \neq \mathbf{v}_k \in \mathbf{S}_k} \frac{|b_k(\mathbf{v}_k, q_k)|}{\|\mathbf{v}_k\|_{1,k} \|q_k\|_{L^2}} > 0.$$

Assuming that  $\mathbf{f} \in \mathbf{S}'_k$ , we arrive at the following approximation scheme: Find  $\mathbf{u}_k \in \mathbf{S}_k$ ,  $p_k \in \check{Q}_k$  such that

$$(1.14) \quad \begin{aligned} a_k(\mathbf{u}_k, \mathbf{v}_k) + b_k(\mathbf{v}_k, p_k) &= \mathbf{f}(\mathbf{v}_k) & (\mathbf{v}_k \in \mathbf{S}_k), \\ b_k(\mathbf{u}_k, q_k) &= 0 & (q_k \in \check{Q}_k). \end{aligned}$$

Because of (1.13), this system has a unique solution, and depending on the possible consistency error, the approximation properties of  $\mathbf{S}_k$  and  $\check{Q}_k$ , and the regularity of  $\mathbf{u}$  and  $p$ , appropriate bounds on  $\|\mathbf{u} - \mathbf{u}_k\|_{1,k}$  and  $\|p - p_k\|_{L^2}$  are known.

Defining the space of discretely divergence-free velocities

$$\mathbf{Z}_k = \{\mathbf{v}_k \in \mathbf{S}_k : b_k(\mathbf{v}_k, q_k) = 0 \forall q_k \in \check{Q}_k\},$$

the velocity component  $\mathbf{u}_k$  of the solution of (1.14) can be characterized as the unique solution of the problem: Find  $\mathbf{u}_k \in \mathbf{Z}_k$  such that

$$(1.15) \quad a_k(\mathbf{u}_k, \mathbf{v}_k) = \mathbf{f}(\mathbf{v}_k) \quad (\mathbf{v}_k \in \mathbf{Z}_k).$$

For some pairs  $(\mathbf{S}_k, \check{Q}_k)$  a local basis for  $\mathbf{Z}_k$  is known. This opens a way to compute  $\mathbf{u}_k$  by solving the elliptic problem (1.15) only, instead of solving the original saddle-point problem (1.14).

An example of a pair for which such a basis is available (cf. [Cro72, Tho81]) is given by the case that, with respect to some conforming triangulation  $\tau_k$  of  $\Omega$ ,  $\mathbf{S}_k = S_k^2$  with  $S_k$  being the non-conforming  $P_1$  finite element space, i.e.,

$$S_k = \{v \in \prod_{T \in \tau_k} P_1(T), v \text{ is continuous at the midpoints } m_e \text{ of the interelement boundaries } e, \text{ and it vanishes at the midpoints } m_e \text{ of edges along } \partial\Omega\},$$

and  $\check{Q}_k (= Q_k)$  is the space of piecewise constant functions with zero mean value. In this case

$$a_k(\mathbf{w}_k, \mathbf{v}_k) := \sum_{T \in \tau_k} \int_T \nabla \mathbf{w}_k : \nabla \mathbf{v}_k dx, \quad b_k(\mathbf{v}_k, q_k) := - \sum_{T \in \tau_k} \int_T q_k \operatorname{div} \mathbf{v}_k dx.$$

For this pair, optimal multi-grid, domain decomposition and Cascade multi-level methods for solving  $\mathbf{u}_k$  from (1.15) were proposed and analyzed in [Bre90], [Bre96] and [Ste99] respectively.

Other examples of pairs, all involving non-conforming spaces  $\mathbf{S}_k$ , for which a local basis for the resulting  $\mathbf{Z}_k$  has been constructed can be found in [CSS86, Tur94]. Constructions based on wavelets were discussed in [Urb96].

Knowing  $\mathbf{u}_j$ , we are left with the problem of finding an approximation for the pressure. The obvious approach is to solve  $p_k \in \check{Q}_k$  from

$$(1.16) \quad b_k(\mathbf{v}_k, p_k) = \mathbf{f}(\mathbf{v}_k) - a_k(\mathbf{u}_k, \mathbf{v}_k) \quad (\mathbf{v}_k \in \mathbf{S}_k).$$

Indeed, existence and uniqueness of this  $p_k$  are already known, and suitable error estimates are available.

The number of equations in (1.16) exceeds the number of unknowns. However, since (1.16) is trivially valid for  $\mathbf{v}_k \in \mathbf{Z}_k$ , it is sufficient to satisfy

$$(1.17) \quad b_k(\mathbf{v}_k, p_k) = \mathbf{f}(\mathbf{v}_k) - a_k(\mathbf{u}_k, \mathbf{v}_k) \quad (\mathbf{v}_k \in \mathbf{R}_k),$$

where  $\mathbf{R}_k$  is some subspace of  $\mathbf{S}_k$  satisfying  $\mathbf{R}_k \cap \mathbf{Z}_k = \{0\}$  and  $\dim \mathbf{R}_k = \dim \check{Q}_k$ , or equivalently,  $\mathbf{S}_k = \mathbf{R}_k \oplus \mathbf{Z}_k$ .

In [CSS86, Tur94, Urb96] we find similar-like choices of  $\mathbf{R}_k$  which give rise to direct solvers that can be implemented efficiently. In the following, we describe the idea for the non-conforming  $P_1$ , piecewise constant finite element pair.

For all pairs  $T, \tilde{T} \in \tau_k$ , such that  $e := T \cap \tilde{T}$  is an edge, let

$$\mathbf{w}_e = |e|^{-1} g_e \mathbf{n}_e \in \mathbf{S}_k,$$

where  $\mathbf{n}_e$  is a unit vector normal to  $e$ , and  $g_e \in S_k$  is the standard basis function defined by  $g_e(m_{\tilde{e}}) = \begin{cases} 1 & \text{if } \tilde{e} = e \\ 0 & \text{if } \tilde{e} \neq e \end{cases}$ , see Figure 1. It is easily verified that, assuming  $\mathbf{n}_e$  points into

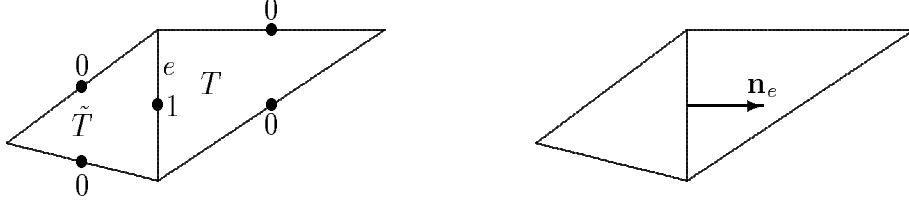


FIGURE 1.  $g_e$  and  $\mathbf{w}_e$ .

$T$ ,

$$\operatorname{div} \mathbf{w}_e = \partial_{\mathbf{n}_e} g_e = \begin{cases} -(\operatorname{vol} T)^{-1} & \text{on } T, \\ (\operatorname{vol} \tilde{T})^{-1} & \text{on } \tilde{T}, \\ 0 & \text{elsewhere.} \end{cases}$$

Now on some  $T_0 \in \tau_k$ , fix  $p_k$ , and let  $T_1 \in \tau_k$  be such that  $e = T_0 \cap T_1$  is an edge. We will call such triangles neighbours. Then (1.16) for  $\mathbf{v}_k = \mathbf{w}_e$  determines  $p_k|_{T_1}$  uniquely. In this way, by marching from neighbour to a still unvisited neighbour,  $p_k \in \prod_{T \in \tau_k} P_0(T)$  can be fixed completely. In the end, by subtracting a suitable constant,  $p_k$  is mapped into  $Q_k$ . Clearly, this procedure for computing  $p_k$  is equivalent to solving (1.17), where  $\mathbf{R}_k = \operatorname{span}\{\mathbf{w}_e\}$  with  $e$  running over all edges that were crossed in the marching process.

A potential pitfall with the approach of solving (1.17) is that in practice, instead of the exact solution  $\mathbf{u}_k$ , only an approximation  $\tilde{\mathbf{u}}_k \in \mathbf{Z}_k$  will be at ones disposal, since (1.15) will have been solved by an iterative method. With  $\mathbf{u}_k$  replaced by  $\tilde{\mathbf{u}}_k \neq \mathbf{u}_k$ , the system (1.16) does not have a solution, but because of (1.13) and  $\mathbf{S}_k = \mathbf{R}_k \oplus \mathbf{Z}_k$ , the system (1.17) does, which solution we denote by  $\tilde{p}_k$ . With  $T_k : \mathbf{Z}_k \rightarrow \check{Q}_k$  being the linear operator defined by

$$b_k(\mathbf{v}_k, T_k \mathbf{w}_k) = -a_k(\mathbf{w}_k, \mathbf{v}_k) \quad (\mathbf{v}_k \in \mathbf{R}_k),$$

there holds

$$p_k - \tilde{p}_k = T_k(\mathbf{u}_k - \tilde{\mathbf{u}}_k).$$

*Remark 1.3.* It is easily verified that  $\|T_k\|_{L^2 \leftarrow 1, k} \geq \left( \inf_{0 \neq q_k \in \check{Q}_k} \sup_{0 \neq \mathbf{v}_k \in \mathbf{R}_k} \frac{|b_k(\mathbf{v}_k, q_k)|}{\|\mathbf{v}_k\|_{1, k} \|q_k\|_{L^2}} \right)^{-1}$ .

For the non-conforming  $P_1$ , piecewise constant finite element pair, we have computed  $\|T_k\|_{L^2 \leftarrow 1, k}$  numerically in the following situation:  $\Omega = [0, 1]^2$ ,  $\tau_k$  is a uniform partition of  $\Omega$  into right-angled isosceles triangles of which the equal sides have length  $h_k := 2^{-k}$ , and  $\mathbf{R}_k = \operatorname{span}\{\mathbf{w}_e\}$ , where  $e$  runs over all edges corresponding to the dotted lines



as indicated in Figure 2 for the case  $k = 2$ . The results given in Table 1 indicate

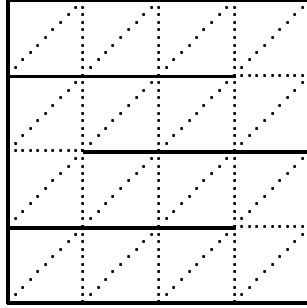


FIGURE 2. Crossed edges in the marching process defining  $\mathbf{R}_k$

$k$	1	2	3	4	5	6	7
$\ T_k\ _{L^2(\Omega)^{\leftarrow 1,k}}$	2.3	10	41	160	650	2600	10000

TABLE 1

that  $\|T_k\|_{L^2(\Omega)^{\leftarrow 1,k}} \approx h_k^{-2}$ . In case of  $\mathbf{f} \in L^2(\Omega)^2$ , and thus  $\|\mathbf{u} - \mathbf{u}_k\|_{1,k} = \mathcal{O}(h_k)$  and  $\|p - p_k\|_{L^2} = \mathcal{O}(h_k)$ , this means that the algebraic error  $\mathbf{u}_k - \tilde{\mathbf{u}}_k$  in  $\|\cdot\|_{1,k}$ -norm should be of order  $h_k^3$  to be sure that the resulting algebraic error in the pressure will not dominate the discretization error. That is, thinking of a linearly convergent iterative method, and an initial error that is of order 1, one should triple the number of iterations sufficient for solving the velocities from (1.15), if one wants to use the outcome to compute the pressure afterwards using this marching process.

An alternative approach to solve for the pressure can be based on our gradient solver: Given some approximation  $\tilde{\mathbf{u}}_k \in \mathbf{S}_k$  of  $\mathbf{u}$ , solve  $\tilde{p}_k \in Q_k$  from

$$b(\mathbf{v}_k, \tilde{p}_k) = \mathbf{f}(\mathbf{v}_k) - a_k(\tilde{\mathbf{u}}_k, \mathbf{v}_k) \quad (\mathbf{v}_k \in \mathbf{V}_k).$$

Since  $\mathbf{u}$  and  $p$  satisfy

$$b(\mathbf{v}, p) = \mathbf{f}(\mathbf{v}) - a_k(\mathbf{u}, \mathbf{v}) \quad (\mathbf{v} \in H_0^1(\Omega)^2),$$

an application of Theorem 1.2 shows the optimal error estimate

$$\|p - \tilde{p}_k\|_{L^2} \leq (1 + \frac{\sqrt{2}}{\gamma}) \inf_{q_k \in Q_k} \|p - q_k\|_{L^2} + \frac{1}{\gamma} \|\mathbf{u} - \tilde{\mathbf{u}}_k\|_{1,k},$$

where now  $\|p - \tilde{p}_k\|_{L^2}$  and  $\|\mathbf{u} - \tilde{\mathbf{u}}_k\|_{1,k}$  are the ‘total’ errors. In particular, with this approach an algebraic error in the approximate velocities is not blown up.

## 2. CONSTRUCTION AND IMPLEMENTATION OF THE GRADIENT SOLVER

Let  $\tau_0$  be some conforming triangulation of a polygon  $\Omega \subset \mathbb{R}^2$ , and for  $k \geq 0$ , let  $\tau_{k+1}$  be constructed from  $\tau_k$  by subdividing each triangle from  $\tau_k$  into four congruent sub-triangles. For each  $k$ ,  $Q_k$  is defined as the space of *piecewise constants* with respect to  $\tau_k$  with zero mean. We will construct spaces  $\mathbf{V}_k$  satisfying both  $\dim \mathbf{V}_k = \dim Q_k$  ((1.4)) and the LBB condition (1.5).

We recall the marching process discussed in §1, which however here will be applied on the coarsest level only. Starting from some  $T \in \tau_0$ , until we have been in all triangles in  $\tau_0$ , we travel from already visited triangles to yet unvisited neighbours putting the edges that were crossed between such neighbours in a set called  $E_0$ . In case  $\tau_0$  does not contain internal vertices and  $\Omega$  is simply-connected,  $E_0$  will be the set of all internal edges in  $\tau_0$ , but otherwise  $E_0$  will be a proper subset of that set. In any case the number of elements in  $E_0$  will be equal to  $\dim Q_0$ . For each  $e \in E_0$ ,  $e = T \cap \tilde{T}$  with  $T, \tilde{T} \in \tau_0$ , let  $\mathbf{w}_e \in H_0^1(\Omega)^2$  be some function such that  $\int_e \mathbf{w}_e \cdot \mathbf{n}_e ds \neq 0$ , where  $\mathbf{n}_e$  is a unit vector normal to  $e$ . We define  $\mathbf{V}_0 = \text{span}\{\mathbf{w}_e : e \in E_0\}$ .

For each  $0 \neq q \in Q_0$ , there exists an  $e \in E_0$ ,  $e = T \cap \tilde{T}$  with  $T, \tilde{T} \in \tau_0$ , such that  $q|_T \neq q|_{\tilde{T}}$ . From  $|b(\mathbf{w}_e, q)| = |(q|_T - q|_{\tilde{T}}) \int_e \mathbf{w}_e \cdot \mathbf{n}_e ds| \neq 0$ , we conclude that

$$(2.1) \quad \inf_{0 \neq q \in Q_0} \sup_{0 \neq \mathbf{v} \in \mathbf{V}_0} \frac{|b(\mathbf{v}, q)|}{\|\mathbf{v}\|_{(H^1)^2} \|q\|_{L^2}} > 0.$$

For  $m \geq 1$ ,  $m \in \mathbb{N}$ , we define  $E_m$  as the set of *new edges* in  $\tau_m$ , that is, all edges that were added to refine  $T \in \tau_{m-1}$ . For each  $e \in E_m$ ,  $e = T \cap \tilde{T}$  with  $T, \tilde{T} \in \tau_m$ , let  $\ell$  be the line connecting both vertices of  $T$  and  $\tilde{T}$  which are not on  $e$ . Since, because of the refinement procedure,  $T \cup \tilde{T}$  is a parallelogram,  $\ell$  intersects  $e$  at its midpoint  $m_e$ . Let  $g_e \in H_0^1(T \cup \tilde{T})$  be the function that is 1 at  $m_e$ , and that is linear on the four triangles generated by intersecting both  $T$  and  $\tilde{T}$  along  $\ell$ . For a non-zero vector  $\mathbf{s}_e$  in  $m_e$  pointing along  $\ell$ , and with  $\mathbf{n}_e$  a unit vector normal to  $e$ , say pointing into  $T$ , we put

$$\mathbf{w}_e = \frac{2g_e \mathbf{s}_e}{|e| \mathbf{s}_e \cdot \mathbf{n}_e} \in H_0^1(T \cup \tilde{T})^2,$$

see Figure 2. By construction,  $\text{div } \mathbf{w}_e = \frac{2}{|e| \mathbf{s}_e \cdot \mathbf{n}_e} \partial_{\mathbf{s}_e} g_e$  is constant on both  $T$  and  $\tilde{T}$ , and in particular

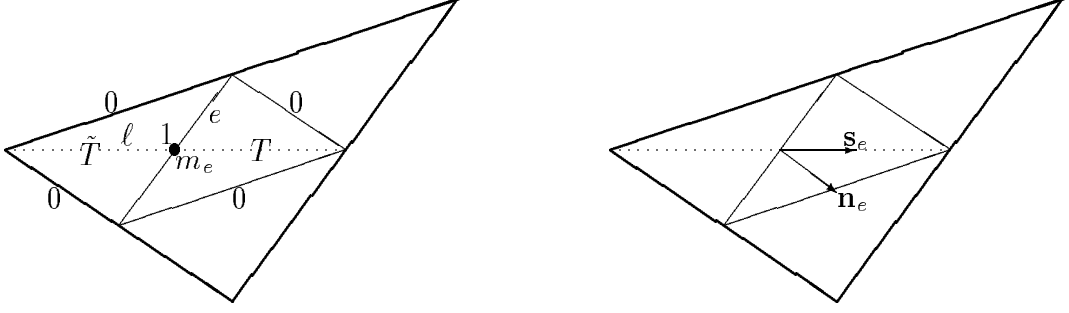
$$\text{div } \mathbf{w}_e = \begin{cases} -(\text{vol } T)^{-1} & \text{on } T, \\ (\text{vol } \tilde{T})^{-1} & \text{on } \tilde{T}, \\ 0 & \text{elsewhere.} \end{cases}$$

We infer that

$$(2.2) \quad \text{div } \mathbf{w}_e \in Q_m, \quad \text{div } \mathbf{w}_e \perp_{L^2} Q_{m-1},$$

and, with  $\mathbf{W}_k := \text{span} \cup_{m=1}^k \{\mathbf{w}_e : e \in E_m\}$ , that

$$(2.3) \quad \text{div } \mathbf{W}_k = Q_k \ominus^{\perp_{L^2}} Q_0.$$

FIGURE 3.  $g_e$  and  $w_e$ .

Finally, using the fact that  $\text{supp } \mathbf{w}_e \cap \text{supp } \mathbf{w}_{\tilde{e}} = \emptyset$  for all  $e, \tilde{e} \in E_m$  that are not contained in a common  $T \in \tau_{m-1}$ , a homogeneity argument shows that

$$(2.4) \quad 2^m \|\cdot\|_{(L^2)^2} \lesssim \|\text{div} \cdot\|_{L^2} \quad \text{on } \text{span}\{\mathbf{w}_e : e \in E_m\}.$$

Note that the latter relation is valid uniformly in all triangulations  $\tau_0$  that satisfy some minimal angle condition.

Defining  $\mathbf{V}_k = \mathbf{V}_0 + \mathbf{W}_k$ , there holds that

$$\dim \mathbf{V}_k = \# \left( \bigcup_{m=0}^k E_m \right) = \dim Q_k.$$

In Theorem 2.3 we will prove that

$$(2.5) \quad \inf_k \inf_{0 \neq q \in Q_k \ominus {}^\perp L^2 Q_0} \sup_{0 \neq \mathbf{v} \in \mathbf{W}_k} \frac{|b(\mathbf{v}, q)|}{\|\mathbf{v}\|_{(H^1)^2} \|q\|_{L^2}} > 0.$$

Since by (2.2),  $b(\mathbf{W}_k, Q_0) = 0$ , an application of Lemma 2.1 given below now shows that (2.1) and (2.5) imply that

$$\inf_k \inf_{0 \neq q \in Q_k} \sup_{0 \neq \mathbf{v} \in \mathbf{V}_k} \frac{|b(\mathbf{v}, q)|}{\|\mathbf{v}\|_{(H^1)^2} \|q\|_{L^2}} > 0,$$

i.e, both (1.4) and (1.5) are valid.

**Lemma 2.1.** *Let  $Q = Q_1 + Q_2$  and  $\mathbf{V} = \mathbf{V}_1 + \mathbf{V}_2$  be normed linear spaces,  $b$  a sesqui-linear form on  $\mathbf{V} \times Q$  for which*

$$b(\mathbf{V}_2, Q_1) = 0,$$

*and  $C, \gamma_1, \gamma_2 > 0$  constants such that*

$$\sup_{0 \neq q \in Q, 0 \neq \mathbf{v} \in \mathbf{V}} \frac{|b(\mathbf{v}, q)|}{\|\mathbf{v}\|_{\mathbf{V}} \|q\|_Q} \leq C, \quad \inf_{0 \neq q \in Q_i} \sup_{0 \neq \mathbf{v} \in \mathbf{V}_i} \frac{|b(\mathbf{v}, q)|}{\|\mathbf{v}\|_{\mathbf{V}} \|q\|_Q} \geq \gamma_i \quad (i \in \{1, 2\}).$$

*Then there exists a  $\gamma > 0$ , only dependent on  $C, \gamma_1, \gamma_2$ , such that*

$$\inf_{0 \neq q \in Q} \sup_{0 \neq \mathbf{v} \in \mathbf{V}} \frac{|b(\mathbf{v}, q)|}{\|\mathbf{v}\|_{\mathbf{V}} \|q\|_Q} \geq \gamma.$$

*Proof.* Let  $q = q_1 + q_2$ , where  $q_1 \in Q_1$ ,  $q_2 \in Q_2$ .

In case  $\|q_2\|_Q \leq \frac{\gamma_1}{2C}\|q_1\|_Q$ , and thus  $\|q\|_Q \leq (1 + \frac{\gamma_1}{2C})\|q_1\|_Q$ , let  $\mathbf{v}_1 \in \mathbf{V}_1$  be such that  $|b(\mathbf{v}_1, q_1)| \geq \frac{3}{4}\gamma_1\|\mathbf{v}_1\|_{\mathbf{V}}\|q_1\|_Q$ . Then

$$\begin{aligned} |b(\mathbf{v}_1, q_1 + q_2)| &\geq \frac{3}{4}\gamma_1\|\mathbf{v}_1\|_{\mathbf{V}}\|q_1\|_Q - C\|\mathbf{v}_1\|_{\mathbf{V}}\|q_2\|_Q \\ &\geq \frac{1}{4}\gamma_1\|\mathbf{v}_1\|_{\mathbf{V}}\|q_1\|_Q \geq \left(\frac{1}{4}\gamma_1/(1 + \frac{\gamma_1}{2C})\right)\|\mathbf{v}_1\|_{\mathbf{V}}\|q\|_Q. \end{aligned}$$

Otherwise, when  $\|q_2\|_Q \geq \frac{\gamma_1}{2C}\|q_1\|_Q$ , and so  $\|q\|_Q \leq (\frac{2C}{\gamma_1} + 1)\|q_2\|_Q$ , let  $\mathbf{v}_2 \in \mathbf{V}_2$  be such that  $|b(\mathbf{v}_2, q_2)| \geq \frac{1}{2}\gamma_2\|\mathbf{v}_2\|_{\mathbf{V}}\|q_2\|_Q$ . Then

$$|b(q_1 + q_2, \mathbf{v}_2)| = |b(q_2, \mathbf{v}_2)| \geq \frac{1}{2}\gamma_2\|\mathbf{v}_2\|_{\mathbf{V}}\|q_2\|_Q \geq \left(\frac{1}{2}\gamma_2/(\frac{2C}{\gamma_1} + 1)\right)\|\mathbf{v}_2\|_{\mathbf{V}}\|q\|_Q.$$

□

There remains to prove (2.5). At first for theoretical purposes, but later also for constructing an efficient implementation of the gradient solver, for  $m \in \mathbb{N}$ , we define  $\tilde{S}_m$  as the conforming  $P_1$  finite element space with respect to a refined triangulation  $\tilde{\tau}_m$  defined below, i.e.,  $\tilde{S}_m = C(\Omega) \cap H_0^1(\Omega) \cap \prod_{T \in \tilde{\tau}_m} P_1(T)$ . The triangulations  $\tilde{\tau}_m$  are constructed from  $\tau_m$  by subdividing each  $T \in \tau_m$  into 6 sub-triangles by connecting the vertices with the midpoints on the opposite edges. The resulting spaces  $\tilde{S}_m$  are nested, i.e.  $\tilde{S}_m \subset \tilde{S}_{m+1}$ ,

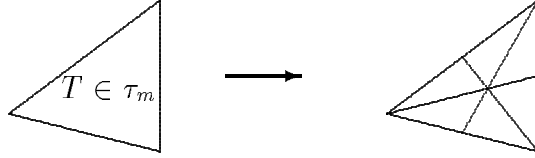


FIGURE 4. Construction of the triangulation  $\tilde{\tau}_m$  underlying  $\tilde{S}_m$

and for  $m \geq 1$ ,

$$(2.6) \quad \{\mathbf{w}_e : e \in E_m\} \subset \tilde{\mathbf{S}}_m := \tilde{S}_m^2.$$

*Remark 2.2.* The construction of  $\mathbf{w}_e \in H_0^1(T \cup \tilde{T})^2$  directly generalizes to any pair of triangles  $T, \tilde{T}$  that share an edge  $e$ , and for which  $T \cup \tilde{T}$  is convex. Indeed, what is needed is that the line  $\ell$  connecting both vertices of  $T$  and  $\tilde{T}$  that are not on  $e$  intersects  $e$ . The reason why we only considered cases where  $\ell$  intersects  $e$  at its midpoint is the property (2.6).

**Theorem 2.3.** *There holds*

$$\inf_k \inf_{0 \neq q \in Q_k \ominus {}^\perp L^2 Q_0} \sup_{0 \neq \mathbf{v} \in \mathbf{W}_k} \frac{|b(\mathbf{v}, q)|}{\|\mathbf{v}\|_{(H^1)^2} \|q\|_{L^2}} > 0.$$

*Proof.* A so-called *strengthened Cauchy-Schwarz inequality* is valid on the sequence  $(\tilde{\mathbf{S}}_m)_m$ , (cf. e.g. [BY93, Lemma 3.3]), i.e., there exists a  $\delta < 1$  such that for  $n > m$ ,

$$|(\mathbf{v}_m, \mathbf{v}_n)_{(H^1)^2}| \lesssim \delta^{n-m} \|\mathbf{v}_m\|_{(H^1)^2} 2^{2n} \|\mathbf{v}_n\|_{(L^2)^2} \quad (\mathbf{v}_m \in \tilde{\mathbf{S}}_m, \mathbf{v}_n \in \tilde{\mathbf{S}}_n).$$

Combined with the *inverse inequality*,

$$\|\mathbf{v}_m\|_{(H^1)^2} \lesssim 2^m \|\mathbf{v}_m\|_{(L^2)^2} \quad (\mathbf{v}_m \in \tilde{\mathbf{S}}_m),$$

we derive that

$$(2.7) \quad \left\| \sum_{m=0}^k \mathbf{v}_m \right\|_{(H^1)^2}^2 \lesssim \sum_{m=0}^k 4^m \|\mathbf{v}_m\|_{(L^2)^2}^2 \quad (\mathbf{v}_m \in \tilde{\mathbf{S}}_m).$$

Substituting  $\mathbf{v}_m = \sum_{e \in E_m} c_e \mathbf{w}_e$  in (2.7), by (2.4) and (2.2) we find that

$$\left\| \sum_{m=1}^k \sum_{e \in E_m} c_e \mathbf{w}_e \right\|_{(H^1)^2}^2 \lesssim \sum_{m=1}^k \left\| \sum_{e \in E_m} c_e \operatorname{div} \mathbf{w}_e \right\|_{L^2}^2 = \left\| \sum_{m=1}^k \sum_{e \in E_m} c_e \operatorname{div} \mathbf{w}_e \right\|_{L^2}^2,$$

or  $\|\cdot\|_{(H^1)^2} \widetilde{\approx} \|\operatorname{div} \cdot\|_{L^2}$  on  $\mathbf{W}_k$  (uniformly in  $k$ ).

Since by (2.3) any  $q \in Q_k \ominus^{\perp L^2} Q_0$  can be written as  $q = \operatorname{div} \mathbf{v}$  for some  $\mathbf{v} \in \mathbf{W}_k$ , we arrive at

$$\|q\|_{L^2} = \frac{|b(\mathbf{v}, q)|}{\|\operatorname{div} \mathbf{v}\|_{L^2}} \approx \frac{|b(\mathbf{v}, q)|}{\|\mathbf{v}\|_{(H^1)^2}},$$

which completes the proof.  $\square$

Finally, for given  $g_k \in \mathbf{V}'_k$ , we discuss the implementation of setting up and solving a system corresponding to the problem of finding  $p_k \in Q_k$  satisfying

$$(2.8) \quad b(\mathbf{v}_k, p_k) = \mathbf{g}_k(\mathbf{v}_k) \quad (\mathbf{v}_k \in \mathbf{V}_k).$$

Let  $\Phi_0$  be some basis on  $Q_0$ . If we equip  $\mathbf{V}_k$  and  $Q_k$  with bottom-to-top level-wise ordered bases  $\cup_{m=0}^k \{\mathbf{w}_e : e \in E_m\}$  and  $\Phi_0 + \cup_{m=1}^k \{\operatorname{div} \mathbf{w}_e : e \in E_m\}$  respectively, then (2.8) results in a matrix-vector system

$$\mathbf{B}_k \mathbf{P}_k = \mathbf{G}_k,$$

where  $\mathbf{P}_k$  is the representation of  $p_k$  with respect to above basis of  $Q_k$ ,  $\mathbf{G}_k = [\mathbf{g}_k(\mathbf{w}_e)]_{e \in E_m, 0 \leq m \leq k}$ , and  $\mathbf{B}_k$  is the matrix having as elements the application of  $b$  to all pairs of basis functions from  $\mathbf{V}_k$  and  $Q_k$  respectively. The multi-level ordering of these bases induces a block partitioning  $\mathbf{B}_k = ((\mathbf{B}_k)_{mn})_{0 \leq m, n \leq k}$ , with the size of  $(\mathbf{B}_k)_{mn}$  being  $\#E_m \times \#E_n$ . The property (2.2) now implies that  $(\mathbf{B}_k)_{mn} = 0$  except for  $m = 0$  or  $m = n$ . Moreover, with respect to a canonical ordering of the basis functions within each level, the matrices  $(\mathbf{B}_k)_{mm}$  for  $1 \leq m \leq k$  are block diagonal matrices, with blocks of size  $3 \times 3$ . We conclude that  $\mathbf{B}_k$  can be inverted in  $\mathcal{O}(\dim Q_k)$  operations.

*Remark 2.4.* If for all  $e \in E_0$ ,  $e = T \cap \tilde{T}$  with  $T, \tilde{T} \in \tau_0$ , the line  $\ell$  connecting both vertices of  $T$  and  $\tilde{T}$  which are not on  $e$  intersects  $e$  at its midpoint, then just as on levels  $> 0$ ,  $\mathbf{w}_e$  can be selected in  $\tilde{\mathbf{S}}_0$  with  $\operatorname{div} \mathbf{w}_e \in Q_0$ . In this case,  $(\mathbf{B}_k)_{0n} = 0$  for  $n > 0$ , or  $\mathbf{B}_k$  will be a block diagonal matrix.

Otherwise, a reasonable approach is to take  $\mathbf{w}_e = \frac{2f_e \mathbf{n}_e}{|e|}$ , where  $f_e \in H_0^1(T \cup \tilde{T})$  is defined by  $f_e(m_e) = 1$ , and  $f_e$  is linear on all  $T \in \tau_1$ . Note that  $\mathbf{w}_e \in \tilde{\mathbf{S}}_1$ ,  $\int_e \mathbf{w}_e \cdot \mathbf{n}_e ds = 1$ , and that  $\operatorname{div} \mathbf{w}_e \in Q_1$ , which means that  $(\mathbf{B}_k)_{0n} = 0$  for  $n > 1$ .

Since the diameters of the supports of the basis functions  $\mathbf{w}_e$  of  $\mathbf{V}_k$  are not all of order  $2^{-k}$ , but instead range from order 1 to order  $2^{-k}$ , a straightforward computation of  $\mathbf{G}_k$ , or a sufficiently accurate approximation of this vector involving numerical quadrature, can be expected to demand a number of operations of order  $k \dim Q_k$ .

Therefore, let us equip  $\tilde{S}_k$  with the standard nodal basis  $\{\nu_{m,x} : x \in N_k\}$ , where  $N_k$  is the set of interior vertices of  $\tilde{\tau}_k$ . Since  $\text{diam}(\text{supp } \nu_{k,x}) \approx 2^{-k}$ , we may expect that  $\tilde{\mathbf{G}}_k = [(\mathbf{g}_k^{(1)}(\nu_{k,x}), \mathbf{g}_k^{(2)}(\nu_{k,x}))]_{x \in N_k}$ , or a sufficiently accurate approximation of this vector, can be computed in  $\mathcal{O}(\dim Q_k)$  operations.

In view of Remark 2.4, we assume that  $\mathbf{V}_0 = \text{span}\{\mathbf{w}_e : e \in E_0\} \subset \tilde{\mathbf{S}}_1$ , and so  $\mathbf{V}_k \subset \tilde{\mathbf{S}}_k$  for  $k \geq 1$ . For  $k \geq 1$ , let  $\mathbf{I}_k$  be the representation of the embedding of  $\mathbf{V}_k$  into  $\tilde{\mathbf{S}}_k$ . Then there holds  $\mathbf{G}_k = \mathbf{I}_k^T \tilde{\mathbf{G}}_k$ . With  $\text{span}\{\mathbf{w}_e : e \in E_m\}$  being equipped with  $\{\mathbf{w}_e : e \in E_m\}$ , for  $m \geq 1$  let the uniformly sparse matrices  $\mathbf{q}_m$  and  $\mathbf{p}_{m+1}$  be the representations of the embeddings  $\text{span}\{\mathbf{w}_e : e \in E_m\} \rightarrow \tilde{\mathbf{S}}_m$  and  $\tilde{\mathbf{S}}_m \rightarrow \tilde{\mathbf{S}}_{m+1}$  respectively, and let  $\check{\mathbf{q}}_0$  be the representation of the embedding  $\text{span}\{\mathbf{w}_e : e \in E_0\} \rightarrow \tilde{\mathbf{S}}_1$ .

With these definitions, the mappings  $\mathbf{I}_k$  satisfy

$$\mathbf{I}_{k+1} = \begin{bmatrix} \mathbf{p}_{k+1} \mathbf{I}_k & \mathbf{q}_{k+1} \end{bmatrix} \quad (k \geq 1), \quad \mathbf{I}_1 = \begin{bmatrix} \check{\mathbf{q}}_0 & \mathbf{q}_1 \end{bmatrix}.$$

So for the transpose we get

$$\mathbf{I}_{k+1}^T = \begin{bmatrix} \mathbf{I}_k^T \mathbf{p}_{k+1}^T \\ \mathbf{q}_{k+1}^T \end{bmatrix} \quad (k \geq 1), \quad \mathbf{I}_1^T = \begin{bmatrix} \check{\mathbf{q}}_0^T \\ \mathbf{q}_1^T \end{bmatrix},$$

which induces a top-to-bottom recursive procedure to evaluate  $\mathbf{I}_k^T$  times vector, in particular to compute  $\mathbf{G}_k = \mathbf{I}_k^T \tilde{\mathbf{G}}_k$ , in  $\mathcal{O}(\dim Q_k)$  operations.

As a result of the computation described above, one obtains a vector  $\mathbf{P}_k$  that represents the solution  $p_k$  with respect to the multi-level basis  $\Phi_0 + \cup_{m=1}^k \{\text{div } \mathbf{w}_e : e \in E_m\}$  of  $Q_k$ . Yet, one often prefers to have a representation, denoted by  $\hat{\mathbf{P}}_k$ , of  $p_k$  with respect to the canonical basis of  $\prod_{T \in \tau_k} P_0(T)$ . We follow an analogous procedure as described above. We equip  $\prod_{T \in \tau_k} P_0(T)$  with its canonical basis. Let  $\hat{\mathbf{I}}_k$  be the representation of the embedding of  $Q_k$  into  $\prod_{T \in \tau_k} P_0(T)$ . Equipping  $\text{span } \Phi_0$  with  $\Phi_0$ , and for  $m \geq 1$ ,  $\text{span}\{\text{div } \mathbf{w}_e : e \in E_m\}$  with  $\{\text{div } \mathbf{w}_e : e \in E_m\}$ , let  $\hat{\mathbf{q}}_0$  be the representation of the embedding  $\text{span } \Phi_0 \rightarrow \prod_{T \in \tau_0} P_0(T)$ , and for  $m \geq 1$  let the uniformly sparse matrices  $\hat{\mathbf{q}}_m$  and  $\hat{\mathbf{p}}_m$  be the representations of the embeddings  $\text{span}\{\text{div } \mathbf{w}_e : e \in E_m\} \rightarrow \prod_{T \in \tau_m} P_0(T)$  and  $\prod_{T \in \tau_{m-1}} P_0(T) \rightarrow \prod_{T \in \tau_m} P_0(T)$  respectively. Then the mappings  $\hat{\mathbf{I}}_k$  satisfy

$$\hat{\mathbf{I}}_{k+1} = \begin{bmatrix} \hat{\mathbf{p}}_{k+1} \hat{\mathbf{I}}_k & \hat{\mathbf{q}}_{k+1} \end{bmatrix} \quad (k \geq 0), \quad \hat{\mathbf{I}}_0 = \hat{\mathbf{q}}_0,$$

which yield a bottom-to-top recursive procedure to evaluate  $\hat{\mathbf{I}}_k$  times vector, in particular to compute  $\hat{\mathbf{P}}_k = \hat{\mathbf{I}}_k \mathbf{P}_k$ , in  $\mathcal{O}(\dim Q_k)$  operations.

Summarizing: Assuming that  $\tilde{\mathbf{G}}_k$  is available, we can compute  $\hat{\mathbf{P}}_k = \hat{\mathbf{I}}_k \mathbf{B}_k^{-1} \mathbf{I}_k^T \tilde{\mathbf{G}}_k$  taking  $\mathcal{O}(\dim Q_k)$  operations.

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