

Technologie programmas U-buigen : listing Ubuig

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Laboratorium voor Omvormtechnologie
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Technologie programmas U-BUIGEN

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LISTING UBuig

26 augustus 1989
IOP-Metalen

WPA rapport 0792

1989 Laboratorium voor Omvormtechnologie TUE

In opdracht van TNO Metaalinstituut,
in het kader van IOP-Metalen Buigen van voorbektele plaat

Listing Programma Ubuig
(Technologieprogramma U-buigen)

```

(*****
*
*
*   Programma      : UBuig (Technologieprogramma U-buigen
*                   : deterministisch model volgens Hoogenboom)
*
*   Overige modulen : UBCalcul
*                   : UBVar
*
*   Versie         : 1.00
*
*   Datum          : 8 september 1989
*
*   Language       : Turbo Pascal versie 5.0 (Borland)
*
*   Systeem        : IBM - AT/XT met EGA-kaart
*
*   Auteurs        : ir. S.M Hoogenboom
*                   : ir. A.C.E.C. Melis
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*   (Gemaakt door TUE in opdracht van TNO in het kader van het
*   project IOP-metalen buigen van voorbektele plaat)
*
*****)

```

```
PROGRAM UBuig;
```

```
Uses
```

```
  UBVar,      (* Globale variabelen *)
  UBCalcul;  (* Rekenmodule voor U-buigen *)
```

```
CONST
```

```
  pi          = 3.1415927;
```

```
TYPE
```

```
  real_4      = REAL;          (* 32 bits precisie *)
  integer_2   = INTEGER;      (* 16 bits precisie *)
  confirm     = BOOLEAN;      (* waar, of niet waar *)
```

```

l_string      = STRING[ 80 ];      (* conformant string *)
ascii_ch      = CHAR;              (* een ascii character *)

facts         = RECORD
    val : real_4;                  (* invoerwaarde *)
    upp : real_4;                  (* bovenlimiet *)
    low : real_4;                  (* onderlimiet *)
    prm : l_string;               (* prompt regel *)
    dim : l_string;               (* dimensie aanduiding *)
END;

validate      = ( on, off );

```

VAR

(* U-buig input gegevens *)

```

thick,        (* plaatdikte *)
c_nad,        (* evenredigheidsconstante van Nadai *)
n_nad,        (* verstevigings exponent van Nadai *)
eps_0,        (* voordeformatie *)
e_mod,        (* Young's modulus *)
nu_po,        (* Poisson constante *)
stroke,       (* procesweg *)
rho_d,        (* matrijsradius *)
rho_p,        (* stempelradius *)
rho_t,        (* radius tegenhouder *)
beta_t,       (* hoek tegenhouderafroning *)
breedte_p,    (* breedte van stempel *)
zetspleet,    (* zetspleet *)
friction : facts; (* Coulomb wrijvingsconstante *)

```

(* U-buig output gegevens *)

```

angle,        (* hoek onbelast *)
force_normal, (* normaalkracht *)
force_punch,  (* stempelkracht *)
force_tegenhouder, (* normaalkracht *)
delta_vering, (* totale terugveerhoek *)
qster : facts; (* Vlak stempeldeel *)

```

(* redirection faciliteit *)

```

redir : validate;

```

(* cursor positie *)

```

line,        (* vertikaal *)
tab : integer_2; (* horizontaal *)

```

```
PROCEDURE set_cursor( line, tab : integer_2);
(* plaatst de cursor op de aangeven positie *)
BEGIN
  WRITE( output, CHR(27):1, '[', line:1, ';', tab:1, 'H' )
END; (* set_cursor *)
```

```
{***** leeg keyboardbuffer *****}
```

```
PROCEDURE leeg_keyboardbuffer;
{zie blz. 418 van 'TurboPascal Programmers Library'}
VAR
  buffer_head:integer absolute $0000:$041A; {current head}
  buffer_tail:integer absolute $0000:$041C; {current tail}
BEGIN
  buffer_tail:=buffer_head;
END; {of procedure leeg_keyboardbuffer}
```

```
PROCEDURE video( switch : 1 string );
(* video attribuut zetten *)
BEGIN
  IF ( switch = 'inverse' )
    THEN WRITE( output, CHR( 27 ):1, '[7m' );
  IF ( switch = 'normal' )
    THEN WRITE( output, CHR( 27 ):1, '[0m' );
  IF ( switch = 'bold' )
    THEN WRITE( output, CHR( 27 ):1, '[1m' );
  IF ( switch = 'black' )
    THEN WRITE( output, CHR( 27 ):1, '[30m' );
  IF ( switch = 'red' )
    THEN WRITE( output, CHR( 27 ):1, '[31m' );
  IF ( switch = 'green' )
    THEN WRITE( output, CHR( 27 ):1, '[32m' );
  IF ( switch = 'yellow' )
    THEN WRITE( output, CHR( 27 ):1, '[33m' );
  IF ( switch = 'blue' )
    THEN WRITE( output, CHR( 27 ):1, '[34m' );
  IF ( switch = 'magenta' )
    THEN WRITE( output, CHR( 27 ):1, '[35m' );
```

```
IF ( switch = 'cyan' )
  THEN WRITE( output, CHR( 27 ):1, '[36m' );

IF ( switch = 'white' )
  THEN WRITE( output, CHR( 27 ):1, '[37m' );

IF ( switch = 'cyan background' )
  THEN WRITE( output, CHR( 27 ):1, '[44m' );

IF ( switch = 'clear' )
  THEN WRITE( output, CHR(27):1, '[2', 'J' );

IF ( switch = 'bell' )
  THEN WRITE( output, CHR(7):1 );

END; (* video *)
```

```
FUNCTION ask_conf( comment, response : l_string ) : confirm;
(* bevestig de gestelde vraag *)
VAR conf      : l_string;
    check     : confirm;
    line, tab : integer_2;
BEGIN
  line := 22; tab := 3;
  conf := response;

  video( 'white' );
  video( 'inverse' );
  REPEAT
    set_cursor( line, tab );
    video( 'blue' );
    WRITE( output, comment, response );
    set_cursor( line, tab );
    WRITE( output, comment );
    {$I-} (* Disable automatic error checking *)
    RESET( input );
    IF NOT EOLN( input )
      THEN READ( input, conf );
    {$I+} (* Enable automatic error checking *)

    check := ( ( IOresult = 0 ) AND
                ( conf[ 1 ] IN [ 'j', 'J', 'n', 'N' ] ) );

    IF NOT check THEN video( 'bell' );
  UNTIL check;
```

```

IF ( conf[ 1 ] IN [ 'j', 'J' ] )
  THEN ask_conf := TRUE
  ELSE ask_conf := FALSE;

set_cursor( line, tab );
WRITE( output, ' )

END; (* ask_conf *)

```

```

PROCEDURE prolog;
(* initialiseer de input gegevens *)
BEGIN

  (* produkt gegevens *)

  thick.val := 1.0;
  thick.low := 0.1;
  thick.upp := 10.0;
  thick.prm := ' Plaatdikte ' ( 0.1 tot 10.0 ): ';
  thick.dim := ' mm ' ;

  c_nad.val := 620.0;
  c_nad.low := 100.0;
  c_nad.upp := 2000.0;
  c_nad.prm := ' Constante C Nadai ( 100.0 tot 2000.0 ): ';
  c_nad.dim := ' N / mm'+chr(253)+' ' ;

  n_nad.val := 0.23;
  n_nad.low := 0.05;
  n_nad.upp := 0.50;
  n_nad.prm := ' Exponent n Nadai ( 0.05 tot 0.50 ): ';
  n_nad.dim := ' - ' ;

  eps_0.val := 0.01;
  eps_0.low := 0.0001;
  eps_0.upp := 0.5;
  eps_0.prm := ' Voordeformatie ( 0.0001 tot n Nadai ): ';
  eps_0.dim := ' - ' ;

  e_mod.val := 210000.0;
  e_mod.low := 10000.0;
  e_mod.upp := 250000.0;
  e_mod.prm := ' Young-s modulus ( 10000.0 tot 250000.0 ): ';
  e_mod.dim := ' N / mm'+chr(253)+' ' ;

```



```

nu_po.val := 0.28;
nu_po.low := 0.2;
nu_po.upp := 0.5;
nu_po.prm := ' Poisson constante ( 0.2 tot 0.5 ): ';
nu_po.dim := ' - ';

stroke.val := 1.00;
stroke.low := 0.00;
stroke.upp := 100.00;
stroke.prm := ' Procesweg ( 0.0 tot 100.0 ): ';
stroke.dim := ' mm ';

(* gereedschap gegevens *)

rho_d.val := 1.0;
rho_d.low := 0.01;
rho_d.upp := 250.0;
rho_d.prm := ' Matrijs radius ( 0.05 tot 250.0 ): ';
rho_d.dim := ' mm ';

rho_p.val := 1.0;
rho_p.low := 0.05;
rho_p.upp := 100.0;
rho_p.prm := ' Stempel radius ( 0.05 tot 100.0 ): ';
rho_p.dim := ' mm ';

rho_t.val := 5.0;
rho_t.low := 0.01;
rho_t.upp := 250.0;
rho_t.prm := ' Tegenhouder radius ( 0.05 tot 250.0 ): ';
rho_t.dim := ' mm ';

beta_t.val := pi/8;
beta_t.low := 0.0;
beta_t.upp := 80.0;
beta_t.prm := ' Tegenh. afr. hoek ' + chr(225) + 't ( 0.0 tot
90.0 ): ';
beta_t.dim := ' gr.min ';

breedte_p.val := 10.0;
breedte_p.low := 0.1; {thick.low}
breedte_p.upp := 250.0; {1.5 * thick.upp}
breedte_p.prm := ' stempelbreedte ( 0.1 tot 250.0 ): ';
breedte_p.dim := ' mm ';

zetspleet.val := 1.2;
zetspleet.low := 0.1; {thick.low}
zetspleet.upp := 15.0; {1.5 * thick.upp}
zetspleet.prm := ' Zetspleet ( 1.0 tot 1.5*plaatdikte ): ';
zetspleet.dim := ' mm ';

```

```

friction.val := 0.10;
friction.low := 0.01;
friction.upp := 0.50;
friction.prm := ' Wrijvingscoefficient ( 0.01 tot 0.50 ): ';
friction.dim := ' - ',;

```

```
(* uitkomsten *)
```

```

angle.val := 1.00;
angle.low := 0.00;
angle.upp := 0.00;
angle.prm := ' Produkthoek (onbelast) : ';
angle.dim := ' gr.min ',;

```

```

force_normal.val := 2.00;
force_normal.low := 0.00;
force_normal.upp := 0.00;
force_normal.prm := ' Maximum Normaalkracht : ';
force_normal.dim := ' N / mm ',;

```

```

force_punch.val := 2.00;
force_punch.low := 0.00;
force_punch.upp := 0.00;
force_punch.prm := ' Maximum Stempelkracht : ';
force_punch.dim := ' N / mm ',;

```

```

force_tegenhouder.val := 2.00;
force_tegenhouder.low := 0.00;
force_tegenhouder.upp := 0.00;
force_tegenhouder.prm := ' Tegenhouderkracht : ';
force_tegenhouder.dim := ' N / mm ',;

```

```

qster.val := 2.00;
qster.low := 0.00;
qster.upp := 0.00;
qster.prm := ' Vlak Stempeldeel : ';
qster.dim := ' mm ',;

```

```

delta_vering.val := 1.00;
delta_vering.low := 0.00;
delta_vering.upp := 0.00;
delta_vering.prm := ' Totale terugveerhoek : ';
delta_vering.dim := ' gr.min ',;

```

```
END; (* prolog *)
```

```

PROCEDURE un_do;
(* logo *)
BEGIN

```

```
(* toon het logo *)
```

```
video( 'normal' );
video( 'white' );
video( 'inverse' );
video( 'clear' );
video( 'blue' );
line :=1; tab := 1;
set cursor( line, tab );
WRITELN;
WRITELN( output, ' (***** U-buigen (model Hoogenboom) *****) ' );

line :=19;
set cursor( line, tab );
WRITELN;
WRITELN( output, ' (** TNO/TUE ( c ) 1989 **) ' );

END; (* un_do *)
```

```
PROCEDURE get_test_values;
(* leest input waarden van file met IO redirection *)
```

```
VAR
```

```
  i,j,k : integer_2;
```

```
BEGIN
```

```
  READLN( input, thick.val, c_nad.val, n_nad.val, eps_0.val,
          e_mod.val, nu_po.val, stroke.val, rho_d.val,
          rho_p.val, rho_t.val, beta_t.val, breedte_p.val,
          zetspleet.val, friction.val );
```

```
END;
```

```
PROCEDURE get_values;
```

```
(* lees de invoerwaarden *)
```

```
TYPE format = ( rea_val, ang_val );
```

```
PROCEDURE get_real( VAR data : facts );
```

```
(* leest en controleert een real waarde *)
```

```
VAR val : real_4;
```

```
  check : confirm;
```

```
BEGIN
```

```
  REPEAT
```

```
    val := data.val;
```

```
    set cursor( line, tab );
```

```
    video( 'blue' );
```

```
    WRITE( output, data.val:10:2 );
```

```
    set cursor( line, tab );
```

```
    {$I-} (* Disable automatic error checking *)
```

```
    RESET( input );
```

```

IF NOT EOLN( input )
  THEN READ( input, val );
  {$I+} (* Enable automatic error checking *)

check := ( ( val >= data.low ) AND
            ( val <= data.upp ) AND
            ( IOresult = 0 ) );

IF NOT check
  THEN
    BEGIN
      video( 'bell ');
      set_cursor( line, tab );
      video( 'yellow' );
      WRITE( output, '          ' );
    END;

UNTIL check;

data.val := val;
set_cursor( line, tab );
WRITE( output, data.val:10:2 )

END; (* get_real *)

```

```

PROCEDURE get_ang( VAR data : facts );
  (* hoeken worden afgebeeld en ingegeven in sexagesimale notatie,
  in de variabele wordt de waarde in radialen opgenomen *)
  VAR i, j, k, l : integer_2;
  BEGIN

    data.val := data.val * ( 360.0 / ( 2.0 * pi ) );
    IF ( data.val < 0.0 )
      THEN l := -1
      ELSE l := 1;

    data.val := ABS( data.val*100.0 );
    k       := ROUND( data.val );
    i       := k DIV 100;
    j       := k MOD 100;

    data.val := ( i + ( j / 100.0 ) * 0.6 ) * l;

    get_real( data );

    IF ( data.val < 0.0 )
      THEN l := -1
      ELSE l := 1;
  END;

```

```

data.val := ABS( data.val * 100.0 );
k        := ROUND( data.val );
i        := k DIV 100;
j        := k MOD 100;

data.val := ( i + ( j / 60.0 ) ) * 1;
data.val := data.val * ( (2.0 * pi) / 360.0 )

```

```
END; (* get_ang *)
```

```

PROCEDURE one_value( VAR data : facts; field : format );
(* lees een invoerwaarde *)
BEGIN

```

```

    line := line +1;
    tab := 8;
    set_cursor( line, tab );
    video( 'inverse' );
    video( 'bold' );
    video( 'yellow' );
    WRITE( output, data.prm );
    video( 'yellow' );
    WRITE( output, data.val:10:2 );
    video( 'yellow' );
    WRITE( output, data.dim );

```

```

    tab := 59;
    set_cursor( line, tab );
    IF ( field = rea_val )
    THEN
        BEGIN
            get_real( data );
        END
    ELSE
        BEGIN
            get_ang( data );
        END;

```

```
END; (* one_value *)
```

```
BEGIN
```

```

    line := 4;

    one_value( thick      , rea_val );
    one_value( c_nad      , rea_val );
    one_value( n_nad      , rea_val );
    one_value( eps_0      , rea_val );
    one_value( e_mod      , rea_val );
    one_value( nu_po      , rea_val );
    one_value( stroke     , rea_val );

```

```

one_value( rho_d      , rea_val  );
one_value( rho_p      , rea_val  );
one_value( rho_t      , rea_val  );
one_value( beta_t     , ang_val  );
one_value( breedte_p  , rea_val  );
one_value( zetspleet  , rea_val  );
one_value( friction   , rea_val  );

```

```
END; (* get_values *)
```

```

PROCEDURE calculate;
(* bevat het model van het U-buig mechanisme *)

```

```
BEGIN
```

```
{normalisatie input}
```

```
IF zetspleet.val=thick.val THEN zetspleet.val:=zetspleet.val+1E-12;
```

```
WITH Materiaal DO BEGIN
```

```

E modulus:= e_mod.val;
nu        := nu_po.val;
C         := c_nad.val;
n         := n_nad.val;
Epsilon0 := eps_0.val;
END;{with}

```

```
WITH Gereedschap DO BEGIN
```

```

w0                := rho_d.val+rho_p.val+zetspleet.val;      (* mm *)
Zetspleet_ster    := zetspleet.val/w0;
RhoDie_ster       := rho_d.val/w0;
RhoPunch_ster     := rho_p.val/w0;
RhoTegenhouder_ster := rho_t.val/w0;
Breedte_p_ster    := breedte_p.val/w0;
Beta_t_rad        := Beta_t.val;
END;{with}

```

```
WITH Produkt DO BEGIN
```

```

s0_ster          := thick.val/Gereedschap.w0;
END;{with}

```

```
WITH Proces DO BEGIN
```

```

mu               := friction.val;
Weg_ster         := stroke.val/Gereedschap.w0;
END;{with}

```

```

{*** berekenen van u-buigproces ***}
  { input = Materiaal, Produkt, Proces, Gereedschap
    output = Materiaal, Produkt, Proces, Gereedschap }

```

```
BerekenUBuigen;
```

```
{normalisatie output}
```

```

angle.val      := Produkt.Alpha_onbelast;
force_normal.val := Proces.Fnormaal_ster_max*Materiaal.C
                * SQR(Produkt.s0_ster) * Gereedschap.w0;
force_punch.val := Proces.Fpunch_ster_max*Materiaal.C
                * SQR(Produkt.s0_ster) * Gereedschap.w0;
force_tegenhouder.val := Proces.Ftegenhouder_ster_max*Materiaal.C
                * SQR(Produkt.s0_ster) * Gereedschap.w0;
qster.val      := Gereedschap.q_ster * Gereedschap.w0;
delta_vering.val := Proces.DeltaGamma;

```

```
END;
```

```

PROCEDURE give_test_values;
(* schrijft output waarden naar file met IO redirection *)

```

```
VAR
```

```

produkthoek_onbelast : REAL;
k,l,i,j              : integer_2;

```

```

FUNCTION give_ang( hoek : facts ):real;      (* hoek.val in radialen *)
(* terug naar sexagesimale notatie *)

```

```
BEGIN
```

```

{transformatie van radialen naar graden (deg) }
hoek.val:=hoek.val*180/Pi;

```

```

IF ( hoek.val < 0.0 )
  THEN l := -1
  ELSE l := 1;

```

```

hoek.val := ABS( hoek.val * 100.0 );
k        := ROUND( hoek.val );
i        := k DIV 100;
j        := k MOD 100;
hoek.val := ( i + ( j / 100.0 ) * 0.6 ) * l;

```

```
give_ang:=hoek.val;
```

```
END;{give_ang}
```

```
BEGIN
```

```
    produkthoek_onbelast:=give_ang(angle);  
    delta_vering.val:=give_ang(delta_vering);
```

```
    WRITELN( output, produkthoek_onbelast:10:2, force_normal.val:10:2,  
            force_punch.val:10:2, force_tegenhouder.val:10:2,  
            qster.val:10:2, delta_vering.val:10:2 );
```

```
END;
```

```
PROCEDURE give_values;
```

```
    (* toon uitkomsten op scherm *)
```

```
    TYPE format = ( rea_val, ang_val );
```

```
    VAR
```

```
        i, j, k, l : integer_2;  
        conf       : confirm;
```

```
PROCEDURE give_real( data : facts );
```

```
    BEGIN
```

```
        WRITE( output, data.val:9:2 )
```

```
    END;
```

```
PROCEDURE give_ang( hoek : facts );    (* hoek.val in radialen *)  
    (* terug naar sexagesimale notatie *)
```

```
    BEGIN
```

```
        {transformatie van radialen naar graden (deg) }  
        hoek.val:=hoek.val*180/Pi;
```

```
        IF ( hoek.val < 0.0 )  
            THEN l := -1  
            ELSE l := 1;
```

```
        hoek.val := ABS( hoek.val * 100.0 );  
        k       := ROUND( hoek.val );  
        i       := k DIV 100;  
        j       := k MOD 100;  
        hoek.val := ( i + ( j / 100.0 ) * 0.6 ) * l;
```

```
        set_cursor( line, tab );
```

```
        give_real( hoek )
```

```
    END;
```



```

PROCEDURE one_value( VAR data : facts; field : format );
(* schrijft een invoerwaarde *)
BEGIN

    line := line + 1;
    tab := 13;
    set_cursor( line, tab );
    video( 'cyan background' );
    video( 'cyan' );
    WRITE( output, ', ', data.prm );

    tab := 39;
    set_cursor( line, tab );
    video( 'yellow' );
    IF ( field = rea_val )
    THEN
        BEGIN
            give_real( data );
        END
    ELSE
        BEGIN
            give_ang( data );
        END;

    video( 'cyan' );
    WRITE( output, data.dim );

END; (* one_value *)

BEGIN

    line := 7; tab := 13;
    set_cursor( line, tab );
    video( 'cyan background' );
    video( 'cyan' );
    WRITE( output, '
one_value( angle,          ang_val );
one_value( force_normal,   rea_val );
one_value( force_punch,    rea_val );
one_value( force_tegenhouder, rea_val );
one_value( qster,          rea_val );
one_value( delta_vering,   ang_val );

line := line + 1;
tab := 13;
set_cursor( line, tab );
WRITE( output, '
END; (* store *)

```

```
FUNCTION get_exit : confirm;
(* naar einde of herhaal het programma *)
BEGIN
  IF ( redir = off )
  THEN BEGIN
    leeg_keyboardbuffer;
    get_exit := ask_conf( 'laatste berekening ? J/N : ', 'N' );
  END{then}
  ELSE
    get_exit := EOLN( input )
  END; (* get_exit *)
```

```
PROCEDURE epilog;
(* bye *)
VAR line, tab : integer_2;

BEGIN
  video( 'normal' );
  video( 'white' );
  video( 'clear' );
END; (* epilog *)
```

```
BEGIN (***** program.body *****)

(* input output redirection *)
redir := off; (* select tussen on en off *)

prolog;

REPEAT

  CASE redir of
    off : BEGIN
      un_do;
      get_values;
      calculate;
      give_values;
    END;
    on  : BEGIN
      get_test_values;
      calculate;
      give_test_values;
    END;
  END;{case}
```

UNTIL get_exit;

IF (redir = off) THEN epilog;

END.(***** end program.body *****)

Listing Module UBCalcul

(Module Technologieprogramma U-buigen)

```

(*****
*
*
*   Unit      : UBCalcul
*              (Module van Technologieprogramma U-buigen)
*              deterministisch model volgens Hoogenboom
*
*   Overige modulen : UBUIG (hoofdprogramma)
*                   UBVar
*
*   Versie      : 1.00
*
*   Datum       : 8 september 1989
*
*   Language    : Turbo Pascal versie 5.0 (Borland)
*
*   Systeem     : IBM - AT/XT met EGA-kaart
*
*   Auteurs     : ir. S.M. Hoogenboom
*               : ir. A.C.E.C. Melis
*               : ir. A.B. Perduijn
*
*   Informatie  : Laboratorium voor Omvormtechnologie
*               : Technische Universiteit Eindhoven
*
*   Telefoon    : 040 - 472630 (Secretariaat)
*
*   (Gemaakt door TUE in opdracht van TNO in het kader van het
*   project IOP-metalen buigen van voorbektele plaat)
*
*****)

```

```
UNIT UBCalcul;
```

```
{berekent krachten en hoeken bij U-buigen.}
```

```
INTERFACE
```

```
USES
```

```
  UBVar;
```

```
PROCEDURE BerekenUBuigen;
```

IMPLEMENTATION

```
{***** Macht *****}
```

```
FUNCTION macht(mantisse,exponent : real) : real;  
VAR a,b,c:real;  
BEGIN  
  a:=ln(mantisse);  
  b:=a*exponent;  
  c:=exp(b);  
  macht:=c;  
END;{of function macht}
```

```
{***** Bereken U-buigen *****}
```

```
PROCEDURE BerekenUBuigen;
```

```
CONST
```

```
  w3      = 1.732050808; (* wortel 3 *)  
  TweeDerde = 0.66666666666667;
```

```
VAR
```

```
  i:integer;  
  weg_ster_Stap,  
  weg_ster_actual,  
  w1_ster,  
  RhoSterP,  
  RhoSterT,  
  at_ster,  
  q_ster,  
  ReciRhoVloei_ster,  
  MomentElastisch,  
  Cs_phiaan,  
  Tn_phiaan,  
  Phiaan,  
  nuKwadraat,  
  wortelnu,  
  E_ster,  
  HulpConstPlast1,  
  HulpConstPlast2,  
  Buigmodelhulp1,  
  Buigmodelhulp2,  
  BuigMomentP,  
  BuigMomentT,  
  delta_beta_t_EA,
```

```

delta_beta_t_BH,
delta_phiiaan,
delta_alpha_e : real;

```

```
{***** Buigmodel *****}
```

```
FUNCTION BuigMomentSter(Rho_ster : real) : real;
```

```
BEGIN
```

```
  WITH Materiaal DO BEGIN
```

```
    E_ster:=Emodulus / C;
```

```
    wortelnu := sqrt(nu*nu - nu + 1.0);
```

```
    nuKwadraat := (1.0 - nu*nu);
```

```
    HulpConstPlast1:=tweeDerde * macht(epsilon0,3.0*n)
                      * nuKwadraat * nuKwadraat
```

```
                      / (E_ster*E_ster*macht(wortelnu,3.0));
```

```
    ReciRhoVloei_ster:=(2.0 * nuKwadraat * macht(epsilon0,n))
                      / (E_ster * wortelnu);
```

```
    HulpConstPlast2:=macht(ReciRhoVloei_ster/W3 + epsilon0 , n + 1.0)
                      * ( ReciRhoVloei_ster*(n + 1.0)/W3 - epsilon0 );
```

```
    MomentElastisch := HulpConstPlast1/SQR(1/Rho_ster);
```

```
    Buigmodelhulp1:= macht(1/(Rho_ster * w3) + epsilon0,1.0+n)
                      * ( (n+1.0)/(Rho_ster * w3) - epsilon0 )
                      - HulpConstPlast2;
```

```
    Buigmodelhulp2:= (n+1.0) * (n+2.0)* SQR(1/Rho_ster);
```

```
    IF Rho_ster > 1/ReciRhoVloei_ster
```

```
      THEN BuigMomentSter:=MomentElastisch
```

```
      ELSE BuigMomentSter:=MomentElastisch+w3*buigmodelhulp1/buigmodelhulp2;
```

```
    END;{with}
```

```
  END;{of function BuigMomentSter}
```

```
{***** BerekenUBuigen.body *****}
```

```
BEGIN
```

```
Proces.Fnormaal_ster_max :=0;
```

```
Proces.Fpunch_ster_max :=0;
```

```
Proces.Ftegenhouder_ster_max :=0;
```

```
weg_ster_Step:=Proces.weg_ster/20;
```

```

FOR i:=1 to 20 DO BEGIN
  weg_ster_actual:=i*weg_ster_Stap;

  WITH Gereedschap DO BEGIN
    w1_ster:=RhoDie_ster + RhoPunch_ster + Produkt.s0_ster;
  END;{with}

  WITH Proces, Produkt DO BEGIN
    at_ster:=SQRT(1 + SQR(weg_ster_actual) - 2 * w1_ster * weg_ster_actual);

    RhoSterP:=Gereedschap.RhoPunch_ster/s0_ster + 0.5;
    RhoSterT:=Gereedschap.RhoTegenhouder_ster/s0_ster + 0.5;

    BuigMomentP:=BuigMomentSter(RhoSterP);
    BuigMomentT:=BuigMomentSter(RhoSterT);

    Fnormaal_ster:=BuigMomentP/(at_ster + 0.5*mu*s0_ster);

    Cs_phiaan:=(at_ster+w1_ster*(w1_ster-weg_ster_actual))
      /(1+SQR(w1_ster-weg_ster_actual));
    Tn_phiaan:=SQRT(1-SQR(Cs_phiaan))/Cs_phiaan;

    Phiaan:=arctan(Tn_phiaan);

    delta_beta_t_EA := 12*(nuKwadraat/E_ster)*Gereedschap.Beta_t_rad
      *BuigMomentT*RhoSterT;
    delta_beta_t_BH := 12*(nuKwadraat/E_ster)*Gereedschap.Beta_t_rad
      *BuigMomentP*RhoSterP;
    delta_phiaan    := 12*(nuKwadraat/E_ster)*BuigMomentP*RhoSterP
      *Phiaan;
    delta_alpha_e   := 6*Fnormaal_ster*SQR(at_ster)/(E_ster*s0_ster);

    DeltaGamma:=delta_beta_t_BH - delta_beta_t_EA
      + delta_phiaan + delta_alpha_e;

    Alpha_onbelast:=2*(pi/2-phiaan+DeltaGamma);

    WITH Gereedschap DO BEGIN
      q_ster:=(Breedte_p_ster-RhoPunch_ster)/COS(Beta_t_rad)
        - (RhoTegenhouder_ster + RhoPunch_ster + s0_ster)
          * SQR(1-SQR(COS(Beta_t_rad)))/COS(Beta_t_rad);

      Ftegenhouder_ster:=2*COS(Beta_t_rad)*BuigMomentP/q_ster;
      Fpunch_ster:=2*((1-mu*at_ster/w1_ster)*Cs_phiaan+mu/w1_ster)
        *Fnormaal_ster+Ftegenhouder_ster;
    END;{with}
  END;

```



```
IF Fnormaal_ster>Fnormaal_ster_max
  THEN Fnormaal_ster_max:=Fnormaal_ster;
IF Fpunch_ster>Fpunch_ster_max
  THEN Fpunch_ster_max:=Fpunch_ster;
IF Ftegenhouder_ster>Ftegenhouder_ster_max
  THEN Ftegenhouder_ster_max:=Ftegenhouder_ster;

END;{with}

END;{next}

END;{of procedure BerekenUBuigen}

END.{of unit UBCalcul}
```

Listing Module UBVar

(Module Technologieprogramma U-buigen)

```

(*****
*
*
*   Unit           : UBVar
*                   (Module van Technologieprogramma U-buigen
*                   deterministisch model volgens Hoogenboom )
*
*   Overige modulen : UBUIG (hoofdprogramma)
*                   UBCalcul
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*   project IOP-metalen buigen van voorbektelede plaat)
*
*****)

```

```

UNIT UBVar;
{globale variabelen behorende bij het programma UBUig}

```

```

INTERFACE

```

```

TYPE

```

```

  MateriaalType = RECORD
    Emodulus, nu,
    C, n, Epsilon0 : real;
  END;
  (* Elastische grootheden *)
  (* Plastische grootheden *)

```

```

GereedschapGegType = RECORD
  w0, (* mm *)
  Zetspleet_ster, (* dimensieloos *)
  RhoDie_ster, (* dimensieloos *)
  RhoPunch_ster, (* dimensieloos *)
  RhoTegenhouder_ster, (* dimensieloos *)
  Beta_t_rad, (* radialen *)
  Breedte_p_ster, (* dimensieloos *)
  q_ster : real; (* dimensieloos *)
END;{record}

```

```

ProcesGegType = RECORD
  mu,
  Fnormaal_ster, (* dimensieloos *)
  Fnormaal_ster_max, (* dimensieloos *)
  Fpunch_ster, (* dimensieloos *)
  Fpunch_ster_max, (* dimensieloos *)
  Ftegenhouder_ster, (* dimensieloos *)
  Ftegenhouder_ster_max, (* dimensieloos *)
  DeltaGamma, (* radialen *)
  Weg_ster : real; (* dimensieloos *)
END;{record}

```

```

ProduktGegType = RECORD
  s0_ster, (* dimensieloos *)
  Alpha_onbelast : real; (* radialen *)
END;{record}

```

```

VAR
  Materiaal : MateriaalType;
  Gereedschap : GereedschapGegType;
  Proces : ProcesGegType;
  Produkt : ProduktGegType;

```

IMPLEMENTATION

END. {of unit UBVar}